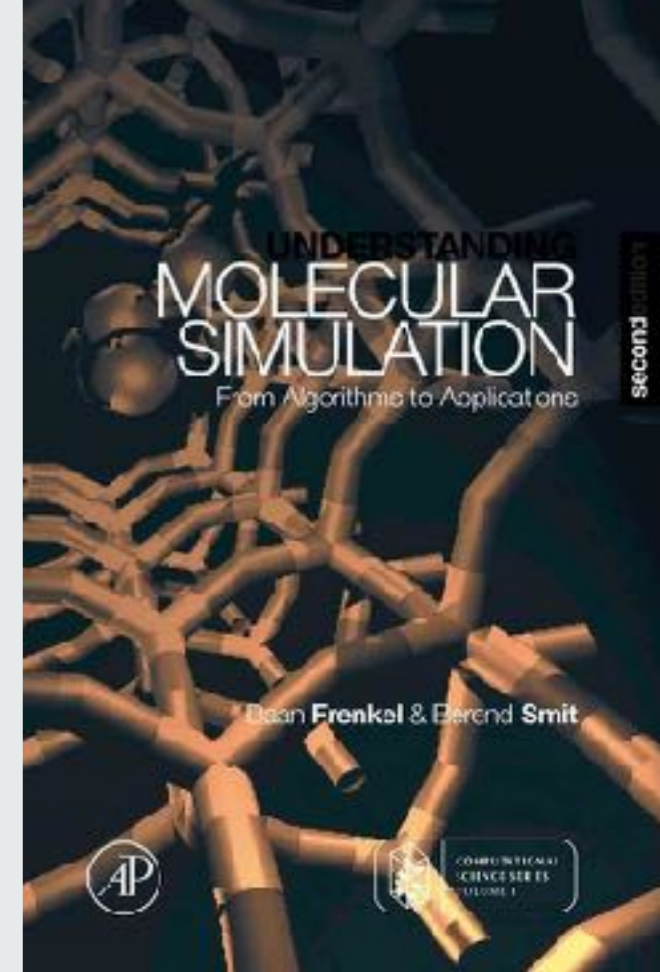
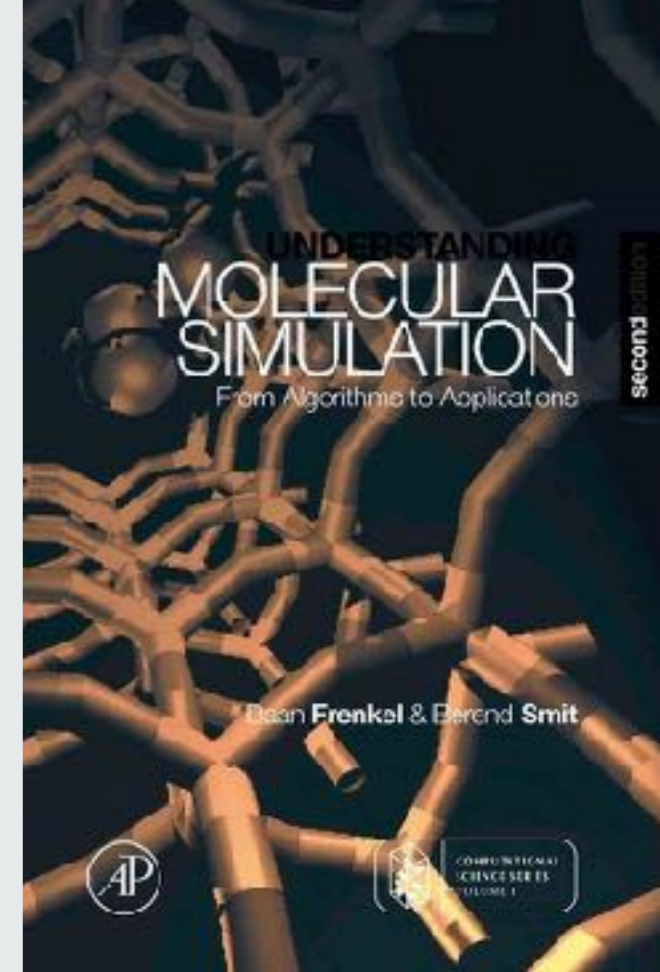


4. Molecular Dynamics



4. Molecular Dynamics

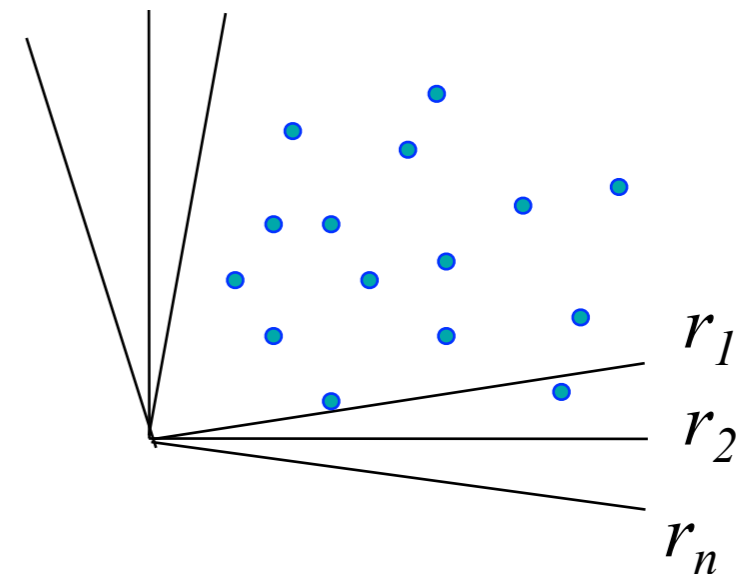
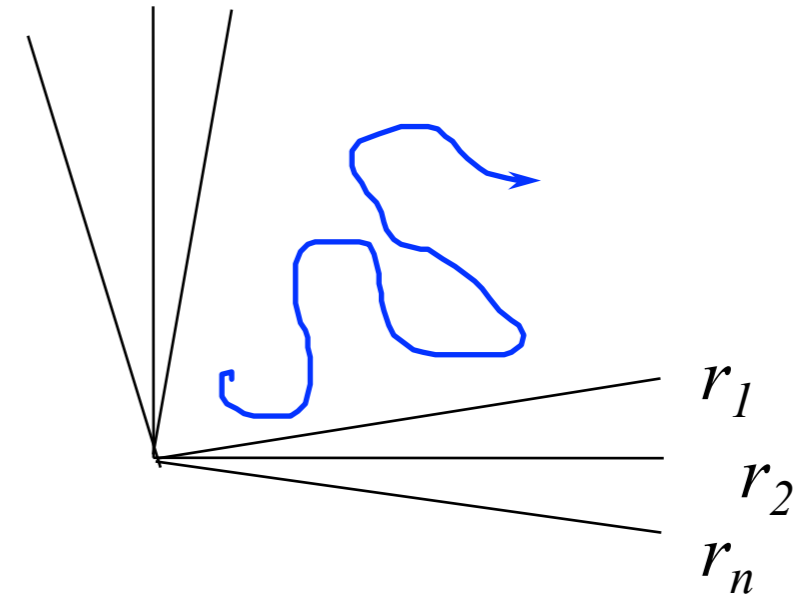
4.1 Basics



Molecular Simulations

➔ **Molecular dynamics:**
solve equations of motion

➔ **Monte Carlo:** importance
sampling



Molecular Dynamics

4. Molecular Dynamics

4.1. Basics

4.2. Liouville formulation

4.3. Multiple time steps

“Fundamentals”

Theory:

$$F = m \frac{d^2 r}{dt^2}$$

- Compute the forces on the particles
- Solve the equations of motion
- Sample after some # of time steps

Molecular Dynamics

Algorithm 3 (A Simple Molecular Dynamics Program)

<pre>program md</pre>	simple MD program
<pre>call init</pre>	initialization
<pre>t=0</pre>	
<pre>do while (t.lt.tmax)</pre>	MD loop
<pre> call force(f,en)</pre>	determine the forces
<pre> call integrate(f,en)</pre>	integrate equations of motion
<pre> t=t+delt</pre>	
<pre> call sample</pre>	sample averages
<pre>enddo</pre>	
<pre>stop</pre>	
<pre>end</pre>	

Molecular Dynamics

Initialization

Force calculations

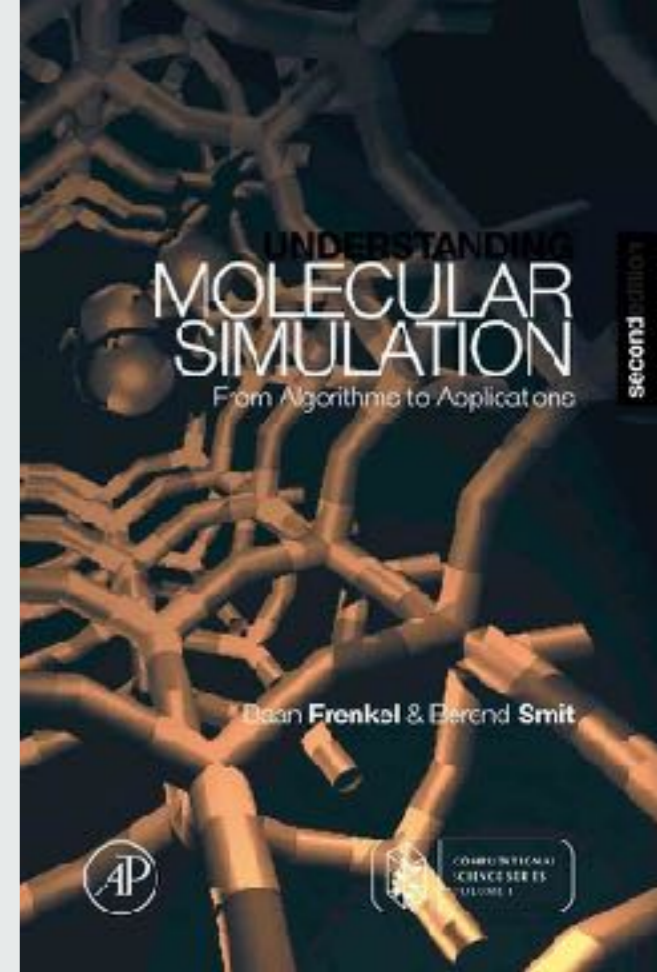
- Periodic boundary conditions
- Order $N \times N$ and order N algorithms,
- Truncation and shift of the potential

Integrating the equations of motion

- integration schemes

4. Molecular Dynamics

4.1.1 Basics: Initialization



Algorithm 4 (Initialization of a Molecular Dynamics Program)

subroutine init	initialization of MD program
sumv=0	
sumv2=0	
do i=1,npart	
x(i)=lattice_pos(i)	place the particles on a lattice
v(i)=(ranf()-0.5)	give random velocities
sumv=sumv+v(i)	velocity center of mass
sumv2=sumv2+v(i)**2	kinetic energy
enddo	
sumv=sumv/npart	velocity center of mass
sumv2=sumv2/npart	mean-squared velocity
fs=sqrt(3*temp/sumv2)	scale factor of the velocities
do i=1,npart	
v(i)=(v(i)-sumv)*fs	set desired kinetic energy and set
xm(i)=x(i)-v(i)*dt	velocity center of mass to zero
enddo	
return	position previous time step
end	

Molecular Dynamics

Initialization

- Total momentum should be zero (no external forces)
- Temperature rescaling to desired temperature
- Particles start on a lattice

Force calculations

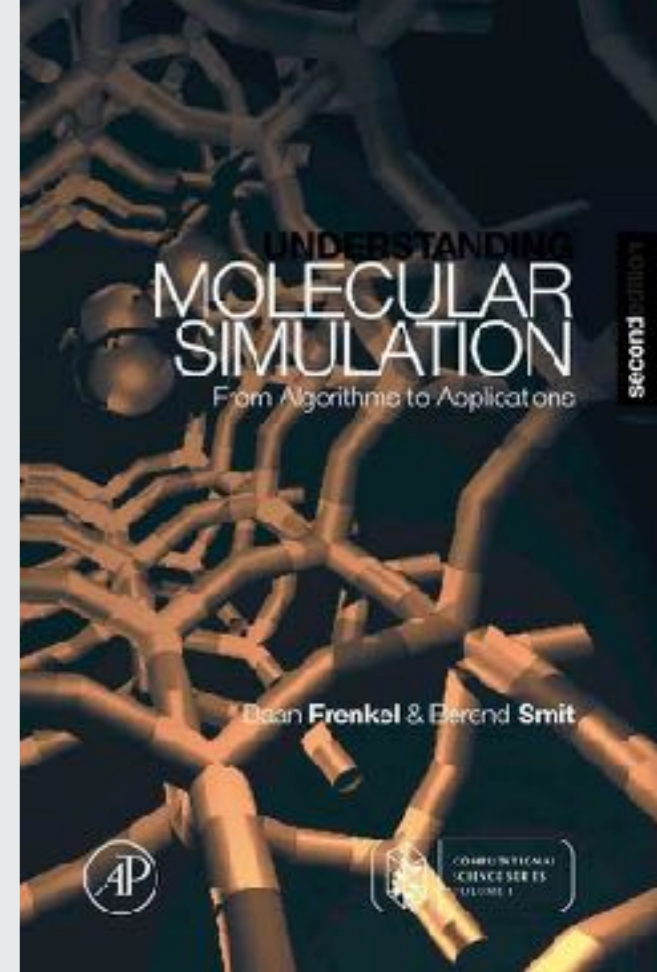
- Periodic boundary conditions
- Order N^2 algorithm,
- Order N : neighbor lists, linked cell
- Truncation and shift of the potential

Integrating the equations of motion

- Velocity Verlet
- Kinetic energy

4. Molecular Dynamics

4.1.2 Basics: Force Calculation



Molecular Dynamics

Initialization

- Total momentum should be zero (no external forces)
- Temperature rescaling to desired temperature
- Particles start on a lattice

Force calculations

- Periodic boundary conditions
- Order N^2 algorithm,
- Order N : neighbor lists, linked cell
- Truncation and shift of the potential

Integrating the equations of motion

- Velocity Verlet
- Kinetic energy

Algorithm 5 (Calculation of the Forces)

```
subroutine force(f,en)
en=0
do i=1,npart
  f(i)=0
enddo
do i=1,npart-1
  do j=i+1,npart
    xr=x(i)-x(j)
    xr=xr-box*nint(xr/box)
    r2=xr**2
    if (r2.lt.rc2) then
      r2i=1/r2
      r6i=r2i**3
      ff=48*r2i*r6i*(r6i-0.5)
      f(i)=f(i)+ff*xr
      f(j)=f(j)-ff*xr
      en=en+4*r6i*(r6i-1)-ecut
    endif
  enddo
enddo
return
end
```

determine the force and energy

set forces to zero

loop over all pairs

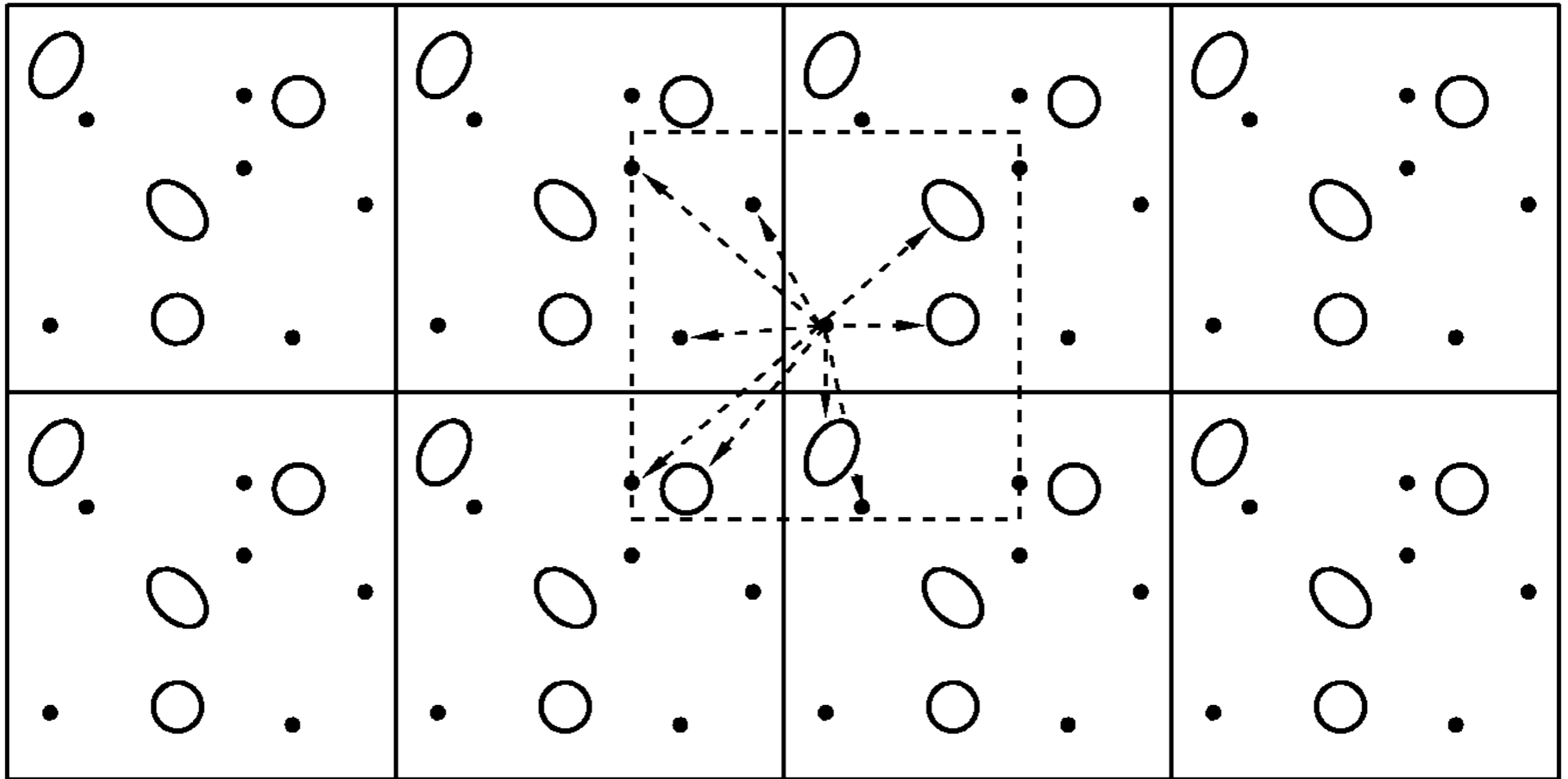
periodic boundary conditions

test cutoff

Lennard-Jones potential update force

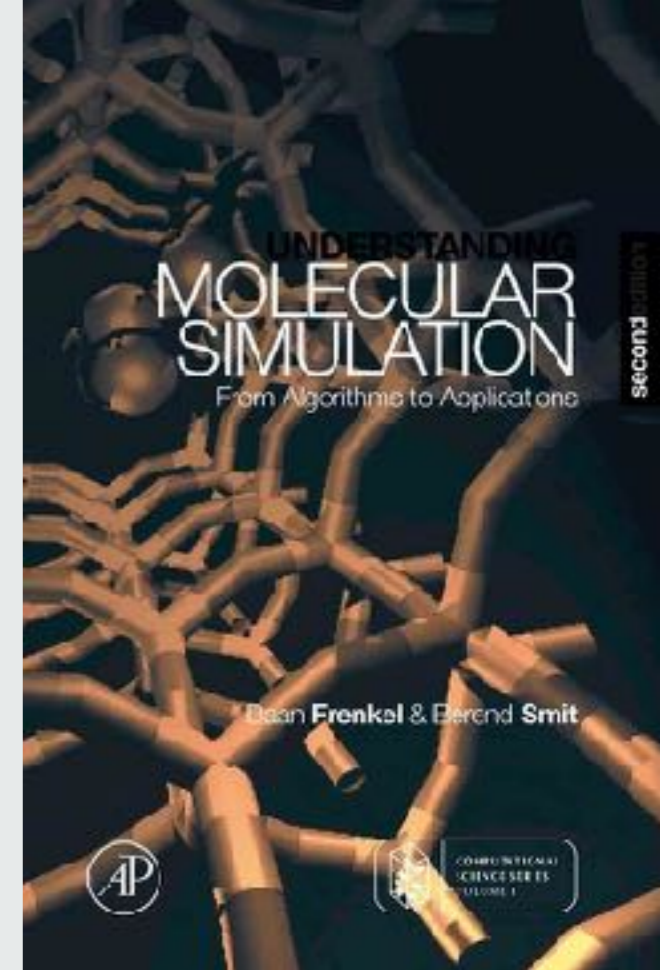
update energy

Periodic boundary conditions



4. Molecular Dynamics

4.1.2 Basics: Force Calculation - The Lennard Jones potential



The Lennard-Jones potential **S**

- The Lennard-Jones potential

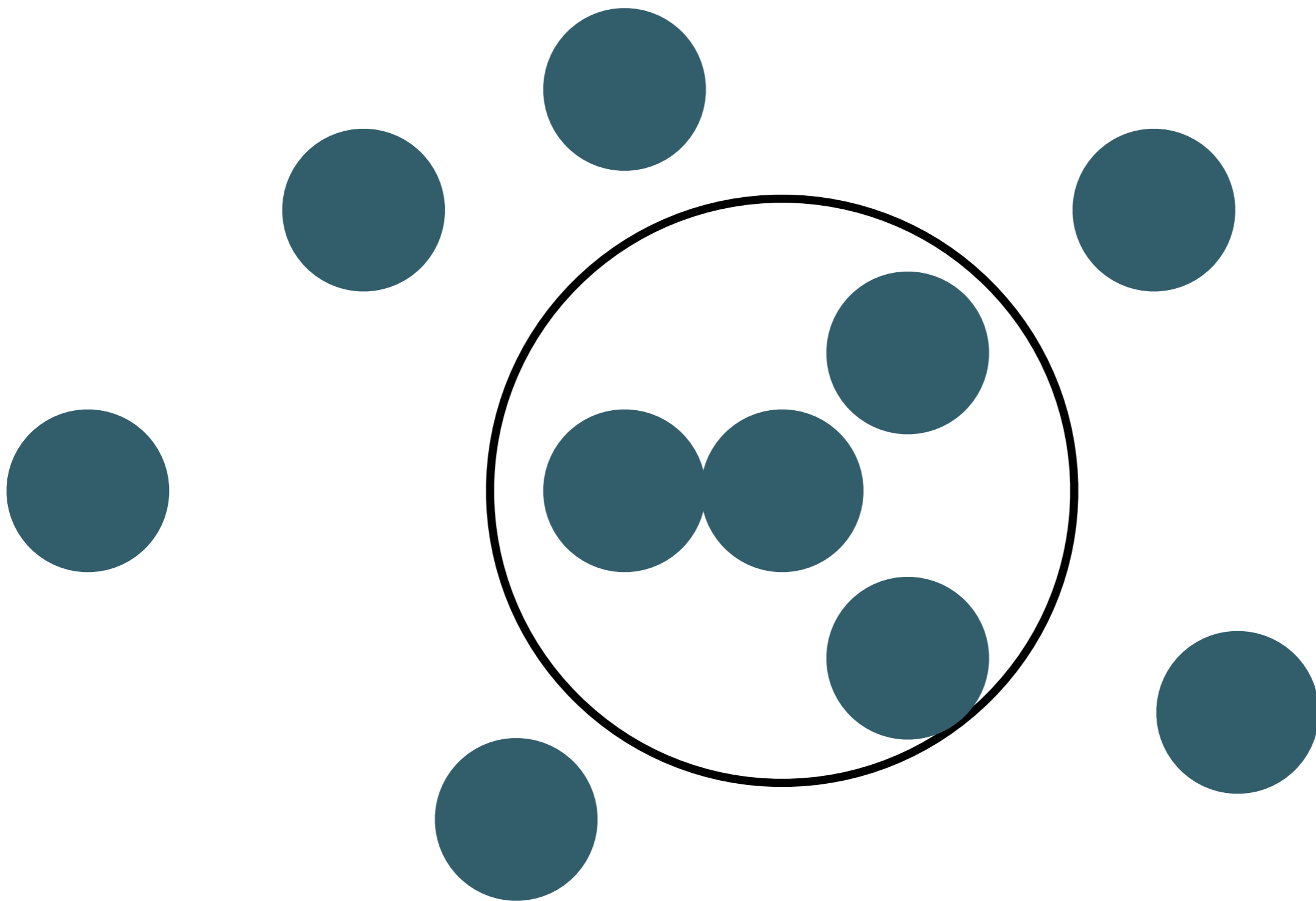
$$U^L(r) = 4\varepsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$$

- The truncated Lennard-Jones potential

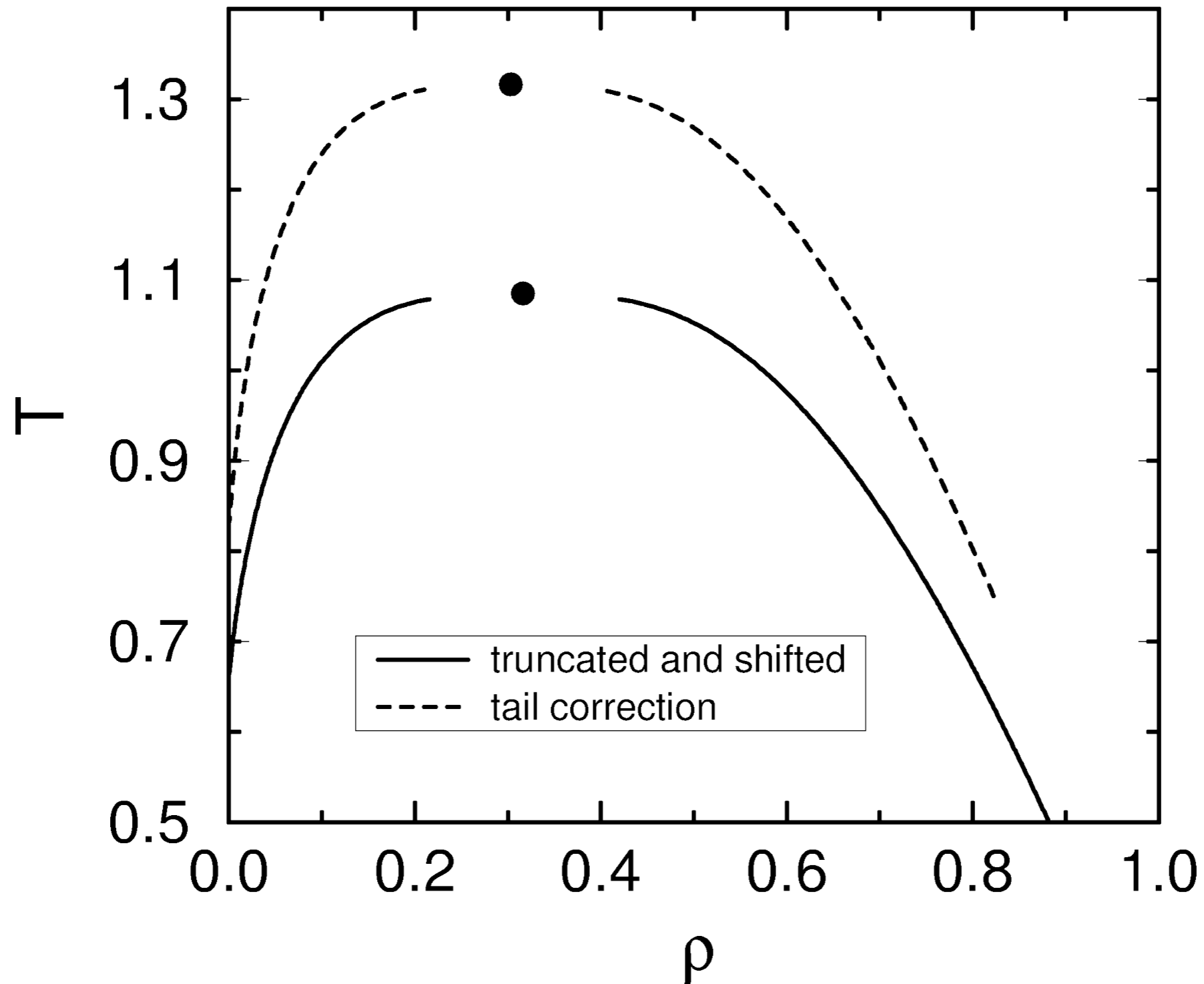
$$U_{TR}^L(r) = \begin{cases} U^L(r) & r \leq r_c \\ 0 & r > r_c \end{cases}$$

- The truncated and shifted Lennard-Jones potential

$$U_{TR-SH}^L(r) = \begin{cases} U^L(r) - U^L(r_c) & r \leq r_c \\ 0 & r > r_c \end{cases}$$

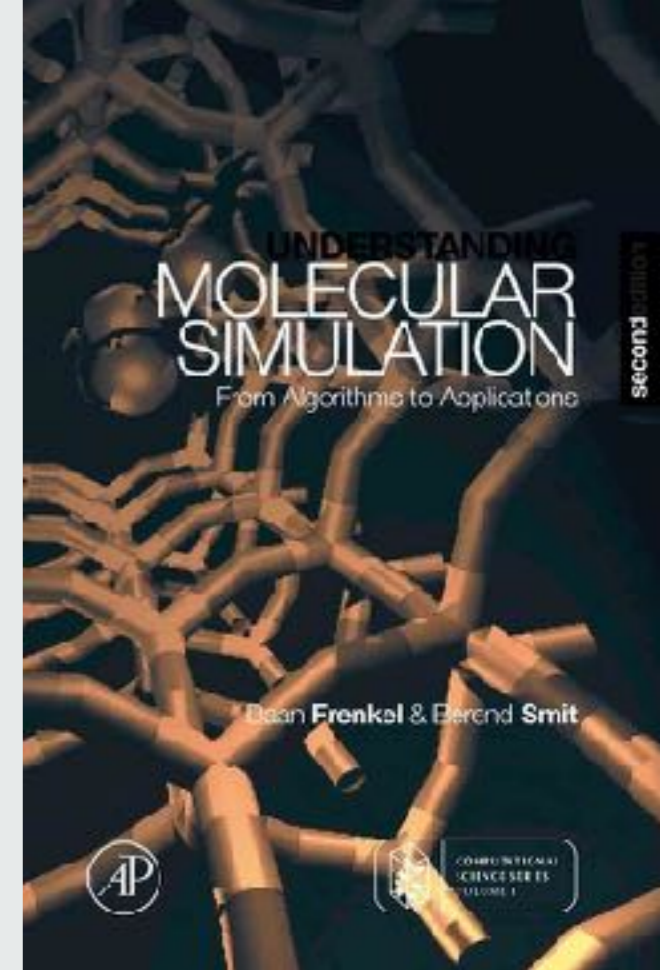


The Lennard-Jones potentials



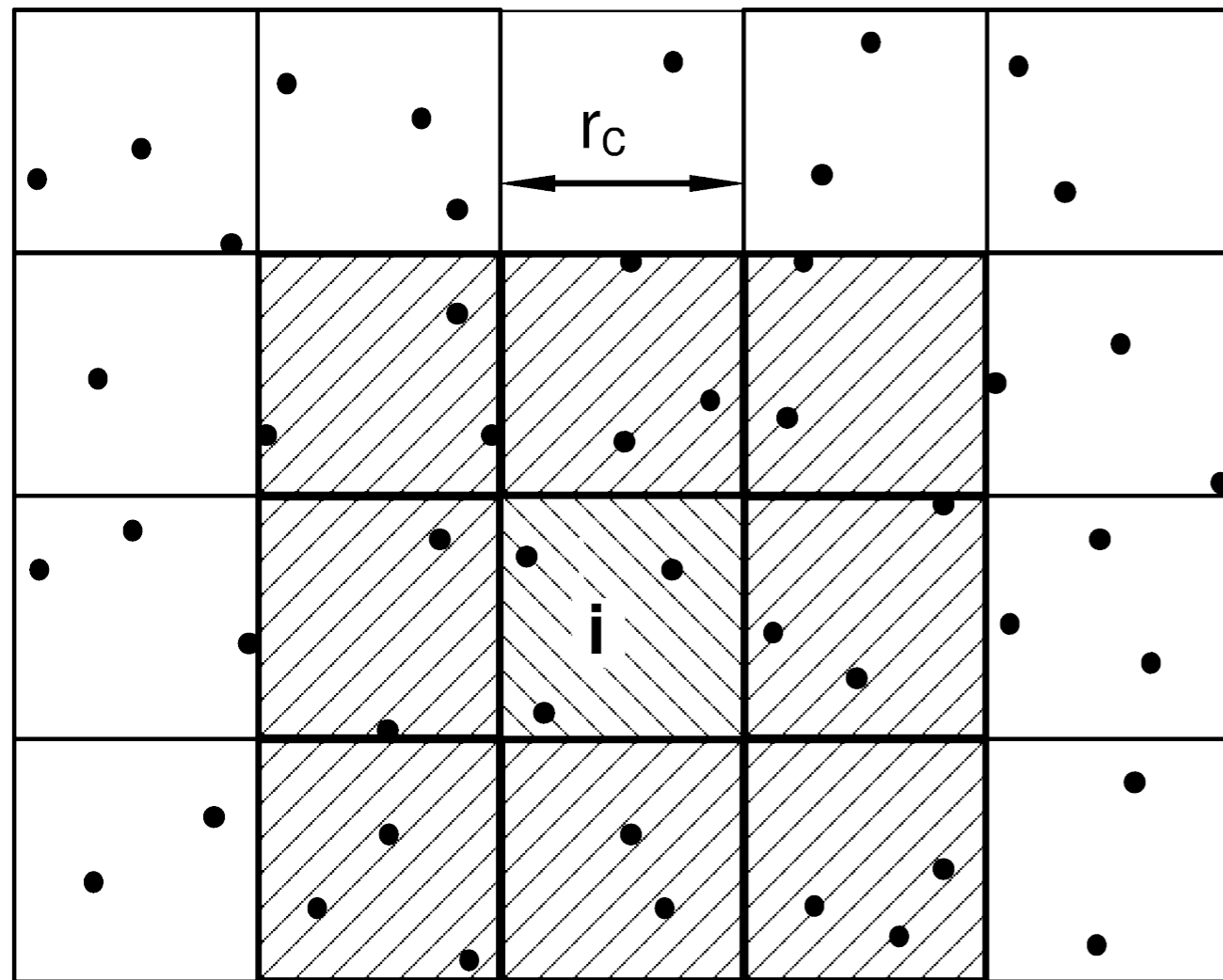
4. Molecular Dynamics

4.1.2 Basics: Force Calculation - saving CPU time

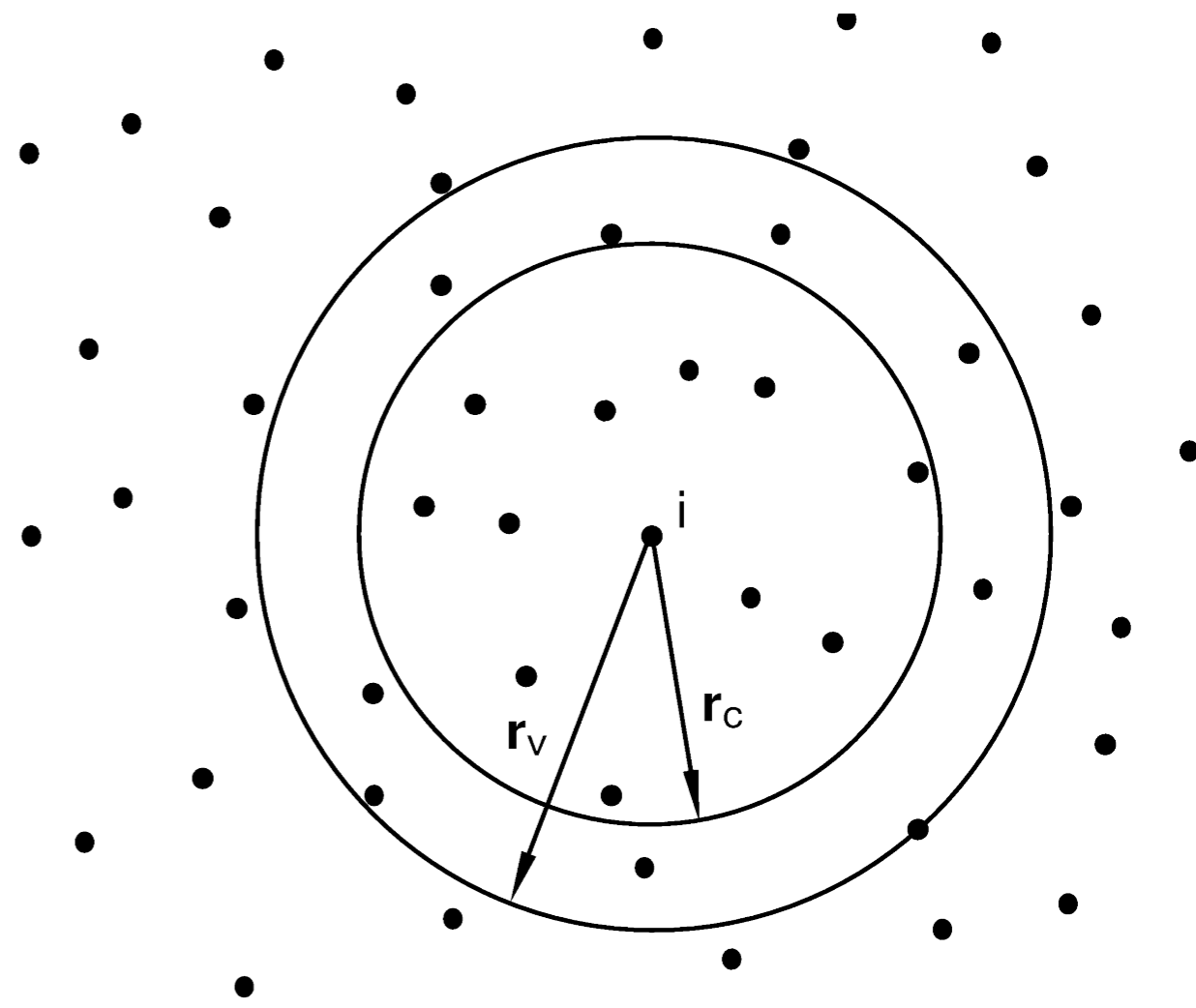


Saving CPU-time

Cell list

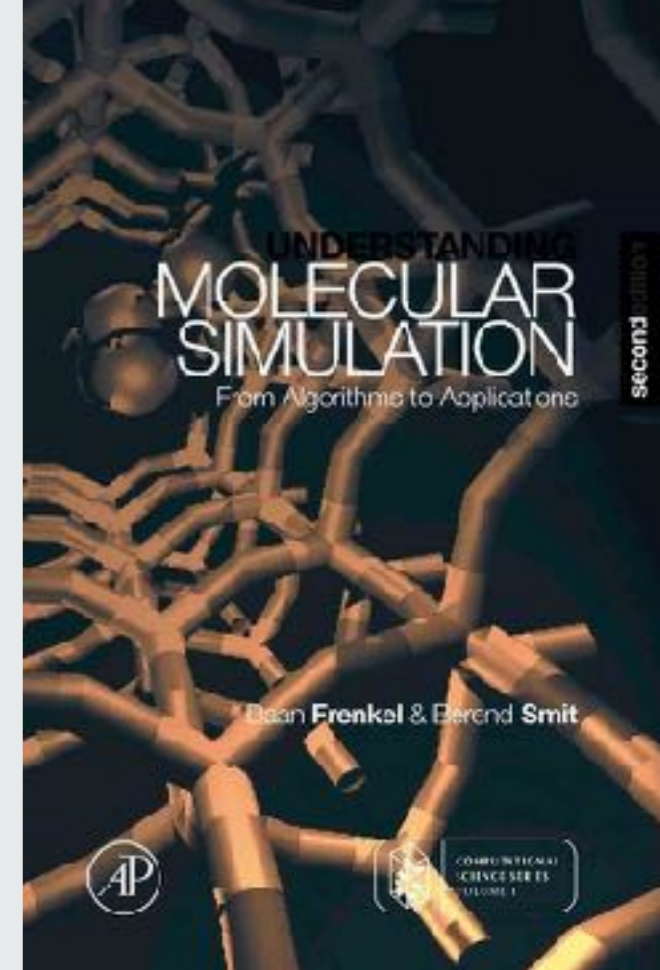


Verlet-list



4. Molecular Dynamics

4.1.3 Basics: Equations of Motion



Algorithm 6 (Integrating the Equations of Motion)

subroutine integrate(f,en)	integrate equations of motion
sumv=0	
sumv2=0	
do i=1,npart	MD loop
xx=2*x(i)-xm(i)+delt**2*f(i)	Verlet algorithm (4.2.3)
vi=(xx-xm(i))/(2*delt)	velocity (4.2.4)
sumv=sumv+vi	velocity center of mass
sumv2=sumv2+vi**2	total kinetic energy
xm(i)=x(i)	update positions previous time
x(i)=xx	update positions current time
enddo	
temp=sumv2/(3*npart)	instantaneous temperature
etot=(en+0.5*sumv2)/npart	total energy per particle
return	
end	

Equations of motion

We can make a Taylor expansion for the positions:

$$r(t + \Delta t) = r(t) + \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} + O(\Delta t^3)$$

The simplest form (Euler):

$$r(t + \Delta t) = r(t) + v(t) \Delta t + O(\Delta t^2)$$

$$v(t + \Delta t) = v(t) + m \frac{df(t)}{dt} \Delta t$$

We can do better!

We can make a Taylor expansion for the positions:

$$r(t + \Delta t) = r(t) + \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} + \frac{d^3r(t)}{dt^3} \frac{\Delta t^3}{3!} + O(\Delta t^4)$$

$$r(t - \Delta t) = r(t) - \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} - \frac{d^3r(t)}{dt^3} \frac{\Delta t^3}{3!} + O(\Delta t^4)$$

When we add the two:

$$r(t + \Delta t) + r(t - \Delta t) = 2r(t) + \frac{d^2r(t)}{dt^2} \Delta t^2 + O(\Delta t^4)$$

Verlet algorithm

$$r(t + \Delta t) = 2r(t) - r(t - \Delta t) + f(t) \frac{\Delta t^2}{m} + O(\Delta t^4)$$

numerically not
ideal

no need for
velocities

Verlet algorithm:
$$r(t + \Delta t) = 2r(t) - r(t - \Delta t) + f(t) \frac{\Delta t^2}{m} + O(\Delta t^4)$$

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t)\Delta t + f(t) \frac{\Delta t^2}{2m} + O(\Delta t^4)$$

$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

to see the equivalence:

$$r(t + 2\Delta t) = r(t + \Delta t) + v(t + \Delta t)\Delta t + f(t + \Delta t) \frac{\Delta t^2}{2m}$$

$$r(t) = r(t + \Delta t) - v(t)\Delta t - f(t) \frac{\Delta t^2}{2m}$$

adding the two

$$r(t + 2\Delta t) = 2r(t + \Delta t) - r(t) + [v(t + \Delta t) - v(t)]\Delta t + [f(t + \Delta t) - f(t)] \frac{\Delta t^2}{2m}$$

with
$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

$$r(t + 2\Delta t) = 2r(t + \Delta t) - r(t) + f(t + \Delta t) \frac{\Delta t^2}{m}$$

Lyapunov instability

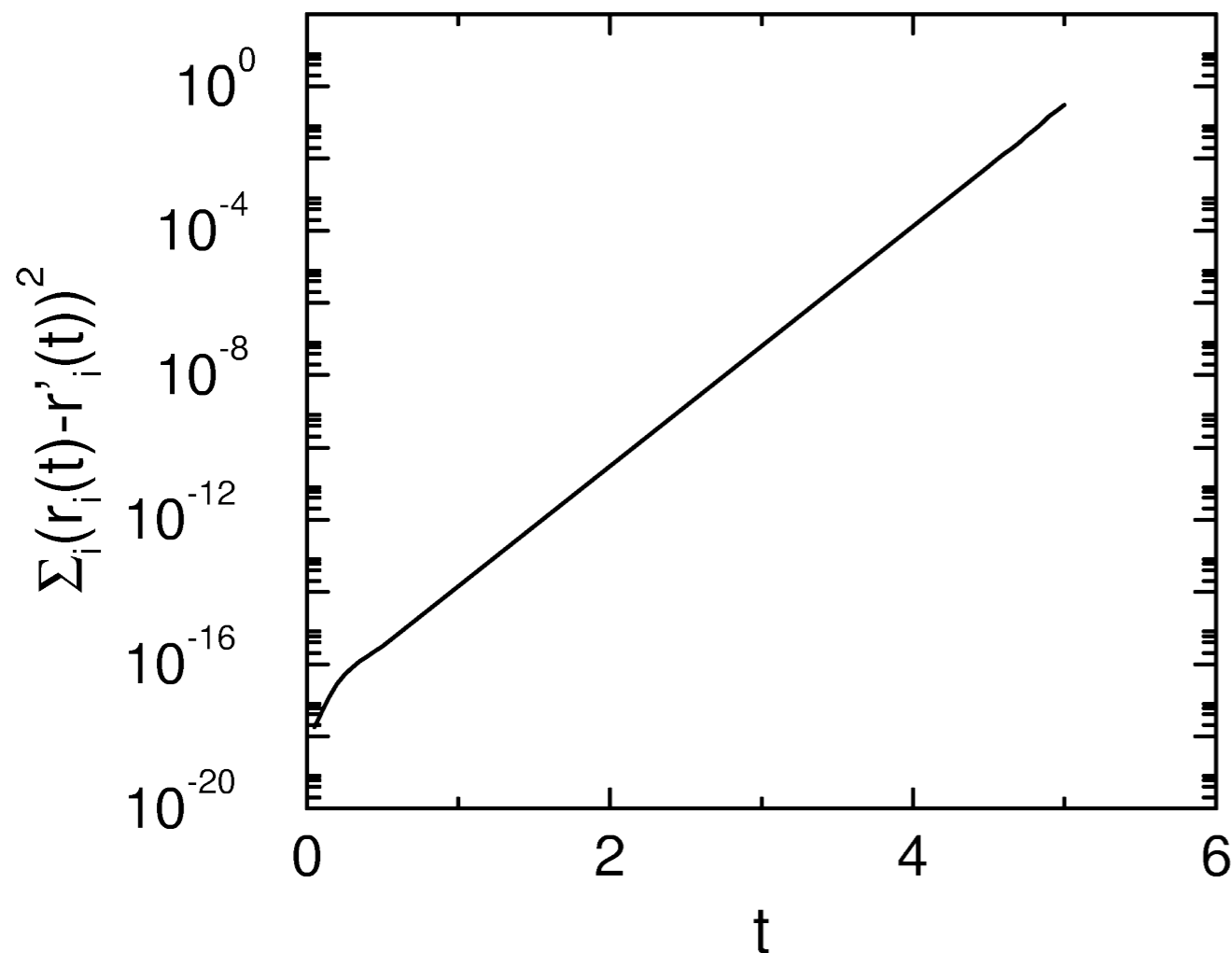
MD: reference trajectory
with initial condition:

$$(r_1(0), \dots, r_N(0), p_1(0), \dots, p_N(0))$$

MD: compare:

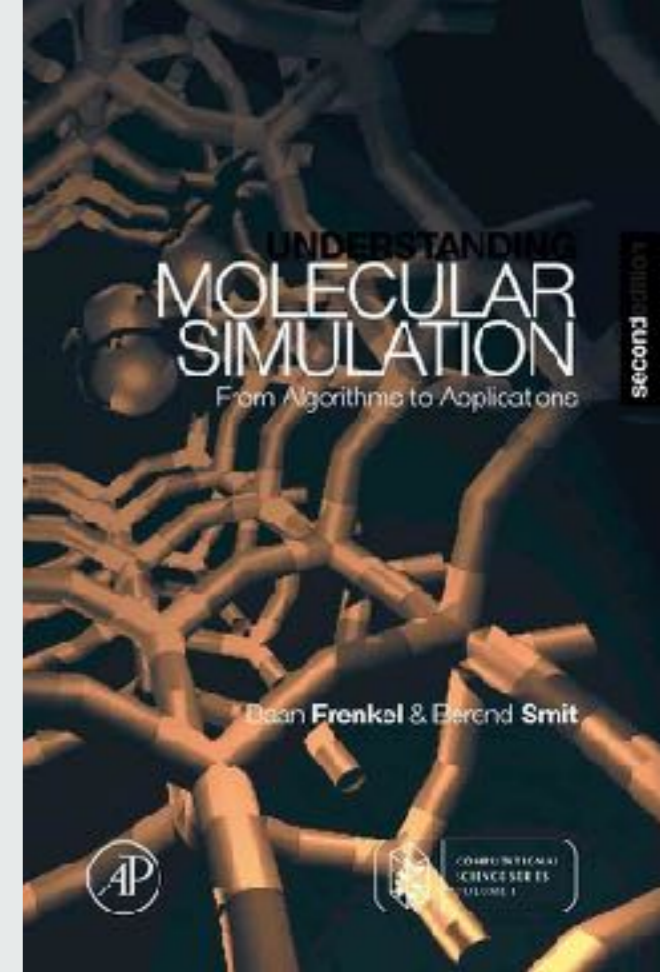
$$(r_1(0), \dots, r_N(0), p_1(0), \dots, p_i(0) + \varepsilon, p_j(0) - \varepsilon, \dots, p_N(0))$$

$$\varepsilon = 10^{-10}$$



4. Molecular Dynamics

4.2 Liouville Formulation



Liouville formulation

the dot above, \dot{f} ,
implies time derivative

Let us consider a function that f which depends on the positions and momenta of the particles:

$$f(p^N, r^N)$$

We can “solve” how f depends on time:

$$\dot{f} = \left(\frac{\partial f}{\partial r} \right) \dot{r} + \left(\frac{\partial f}{\partial p} \right) \dot{p}$$

Define the Liouville operator:

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

the time dependence follows from:

$$\frac{df}{dt} = iL f$$

with solution:

beware: the solution is
equally useless as the
differential equation

$$f = e^{iLt} f(0)$$

In an ideal world it would be less useless:

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

Let us look at half the equation
which has as solution:

$$iL_r \equiv \left(\frac{\partial}{\partial r} \right) \dot{r}$$

$$f = e^{iL_r t} f(0)$$

Taylor expansion:

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$$

$$e^{iL_r t} f(0) = \left[1 + iL_r t + \frac{1}{2} (iL_r t)^2 + \frac{1}{3!} (iL_r t)^3 + \dots \right] f(0)$$

$$e^{iL_r t} f(0) = \left[1 + \dot{r}(0)t \left(\frac{\partial}{\partial r} \right) + \frac{1}{2} (\dot{r}(0)t)^2 \left(\frac{\partial}{\partial r} \right)^2 + \dots \right] f$$

the operator iL_r
gives a shift of
the positions

$$f(0 + \dot{r}(0)t) = f(0) + \dot{r}(0)t \left(\frac{\partial f(0)}{\partial r} \right) + \frac{1}{2} (\dot{r}(0)t)^2 \left(\frac{\partial^2 f(0)}{\partial r^2} \right) + \dots$$

Hence:

$$e^{iL_r t} f(0) = f(0 + \dot{r}(0)t)$$

The operation iL_r gives a shift of the positions

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

Similarly for the operator iL_p

$$iL_p \equiv \left(\frac{\partial}{\partial p} \right) \dot{p}$$

which has as solution:

$$f = e^{iL_p t} f(0)$$

Taylor expansion:

$$e^{iL_p t} f(0) = \left[1 + iL_p t + \frac{1}{2} (iL_p t)^2 + \frac{1}{3!} (iL_p t)^3 + \dots \right] f(0)$$

$$e^{iL_p t} f(0) = \left[1 + \dot{p}(0)t \left(\frac{\partial}{\partial p} \right) + \frac{1}{2} (\dot{p}(0)t)^2 \left(\frac{\partial}{\partial p} \right)^2 + \dots \right] f(0)$$

$$f(0 + \dot{p}(0)t) = f(0) + \dot{p}(0)t \left(\frac{\partial f(0)}{\partial p} \right) + \frac{1}{2} (\dot{p}(0)t)^2 \left(\frac{\partial^2 f(0)}{\partial p^2} \right) + \dots$$

the operator iL_p
gives a shift of
the momenta

Hence:

$$e^{iL_p t} f(0) = f(0 + \dot{p}(0)t)$$

The operation iL_r gives a shift of the positions:

$$e^{iL_r t} f(0,0) = f(0,0 + \dot{r}(0)t)$$

... and the operator iL_p a shift of the momenta:

$$e^{iL_p t} f(0,0) = f(0 + \dot{p}(0)t,0)$$

This would have been useful if the operators would commute

$$e^{iL t} f(0,0) = e^{(iL_r + iL_p)t} f(0,0) \neq e^{iL_r t} e^{iL_p t} f(0,0)$$

Trotter expansion:

we have the non-commuting operators A and B:

then the following expansion holds:

$$e^{A+B} \neq e^A e^B$$

$$e^{A+B} = \lim_{P \rightarrow \infty} \left(e^{\frac{A}{2P}} e^{\frac{B}{P}} e^{\frac{A}{2P}} \right)^P$$

$$e^{iL_r t} f(0,0) = f(0,0 + \dot{r}(0)t)$$

$$e^{iL_p t} f(0,0) = f(0 + \dot{p}(0)t,0)$$

We can apply the Trotter expansion:

$$e^{A+B} = \lim_{P \rightarrow \infty} \left(e^{\frac{A}{2P}} e^{\frac{B}{P}} e^{\frac{A}{2P}} \right)^P$$

$$\Delta t = \frac{t}{P} \quad \frac{iL_r t}{P} = iL_r \Delta t \quad \frac{iL_p t}{2P} = iL_p \frac{\Delta t}{2}$$

These give as operations:

$$e^{iL_r \Delta t} f(p(t), r(t)) = f(p(t), r(t) + \dot{r}(t) \Delta t)$$

gives us a shift of the position:

$$r(t + \Delta t) \rightarrow r(t) + \dot{r}(t) \Delta t$$

$$e^{iL_p \Delta t / 2} f(p(t), r(t)) = f\left(p(t) + \dot{p}(t) \frac{\Delta t}{2}, r(t)\right)$$

gives us a shift of the momenta:

$$p(t + \Delta t) \rightarrow p(t) + \dot{p}(t) \frac{\Delta t}{2}$$

$$e^{iL_r \Delta t} \quad r(t + \Delta t) \rightarrow r(t) + \dot{r}(t) \Delta t$$

$$e^{iL_p \frac{\Delta t}{2}} \quad p\left(t + \frac{\Delta t}{2}\right) \rightarrow p(t) + \dot{p}(t) \frac{\Delta t}{2}$$

We can apply the Trotter expansion to integrate M time steps: $t = M \times \Delta t$

$$f(t) = e^{iL t} f(0) = \left(e^{iL_p \frac{\Delta t}{2}} e^{iL_r \Delta t} e^{iL_p \frac{\Delta t}{2}} \right)^M f(0)$$

These give as operations:

$$e^{iL_p \frac{\Delta t}{2}} \quad p\left(\frac{\Delta t}{2}\right) \rightarrow p(0) + \dot{p}(0) \frac{\Delta t}{2}$$

$$e^{iL_r \Delta t} \quad r(\Delta t) \rightarrow r(0) + \dot{r}\left(\frac{\Delta t}{2}\right) \Delta t$$

$$e^{iL_p \frac{\Delta t}{2}} \quad p(\Delta t) \rightarrow p\left(\frac{\Delta t}{2}\right) + \dot{p}(\Delta t) \frac{\Delta t}{2}$$

which gives after one step

$$p(0) \rightarrow p(0) + \left[f(0) + f(\Delta t) \right] \frac{\Delta t}{2}$$

$$r(0) \rightarrow r(0) + \dot{r}\left(\frac{\Delta t}{2}\right) \Delta t = r(0) + v(0) \Delta t + f(0) \frac{\Delta t^2}{2m}$$

which gives after one step

$$r(0) \rightarrow r(0) + \dot{r} \left(\frac{\Delta t}{2} \right) \Delta t = r(0) + v(0) \Delta t + f(0) \frac{\Delta t^2}{2m}$$

$$p(0) \rightarrow p(0) + \left[f(0) + f(\Delta t) \right] \frac{\Delta t}{2}$$

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t) \Delta t + f(t) \frac{\Delta t^2}{2m}$$

$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} \left[f(t + \Delta t) + f(t) \right]$$

Velocity Verlet
algorithm:

$$e^{iL_p \frac{\Delta t}{2}} e^{iL_r \Delta t} e^{iL_p \frac{\Delta t}{2}}$$

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

Call force (fx)

Do while (t < tmax)

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

vx = vx + delt * fx / 2

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

x = x + delt * vx

Call force (fx)

$$iL_p \frac{\Delta t}{2}: v(t + \Delta t) \rightarrow v\left(t + \frac{\Delta t}{2}\right) + f(t + \Delta t) \frac{\Delta t}{2}$$

vx = vx + delt * fx / 2

enddo

Liouville formulation

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t)\Delta t + f(t)\frac{\Delta t^2}{2m}$$
$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

Transformations:

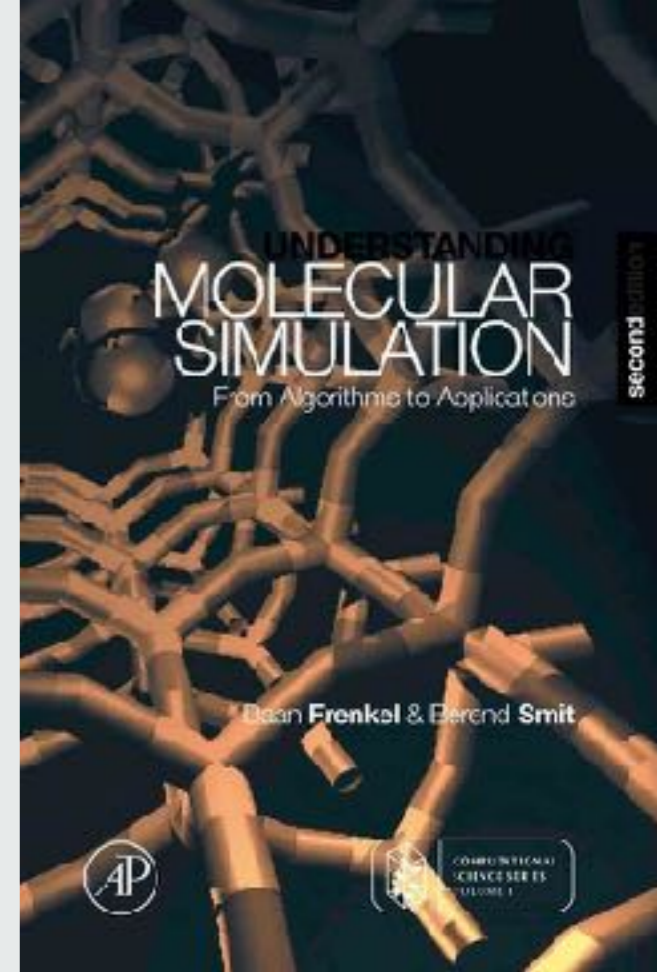
$$iL_p \Delta t/2: \quad r(t) \rightarrow r(t) \qquad iL_r \Delta t: \quad r(t + \Delta t) \rightarrow r(t) + v(t)\Delta t$$
$$v(t) \rightarrow v(t) + f(t)\Delta t/2m \qquad v(t) \rightarrow v(t)$$

$$J_p = \text{Det} \begin{vmatrix} 1 & 0 \\ \left(\frac{\partial f}{\partial r}\right)\frac{\Delta t}{2m} & 1 \end{vmatrix} = 1$$
$$J_r = \text{Det} \begin{vmatrix} 1 & \Delta t \\ 0 & 1 \end{vmatrix} = 1$$

Three subsequent coordinate transformations in either r or p of which the Jacobian is one: Area preserving

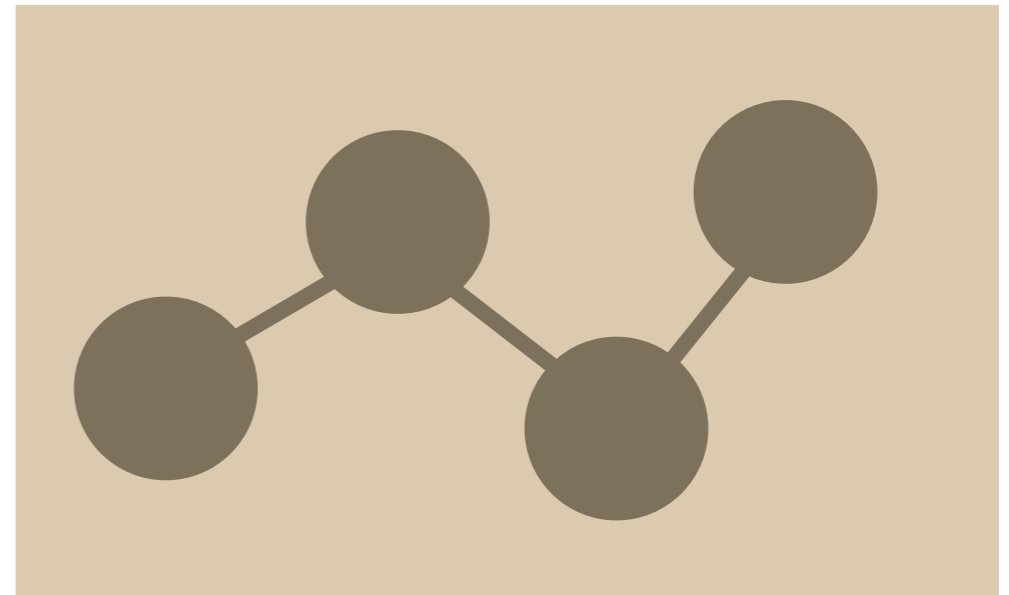
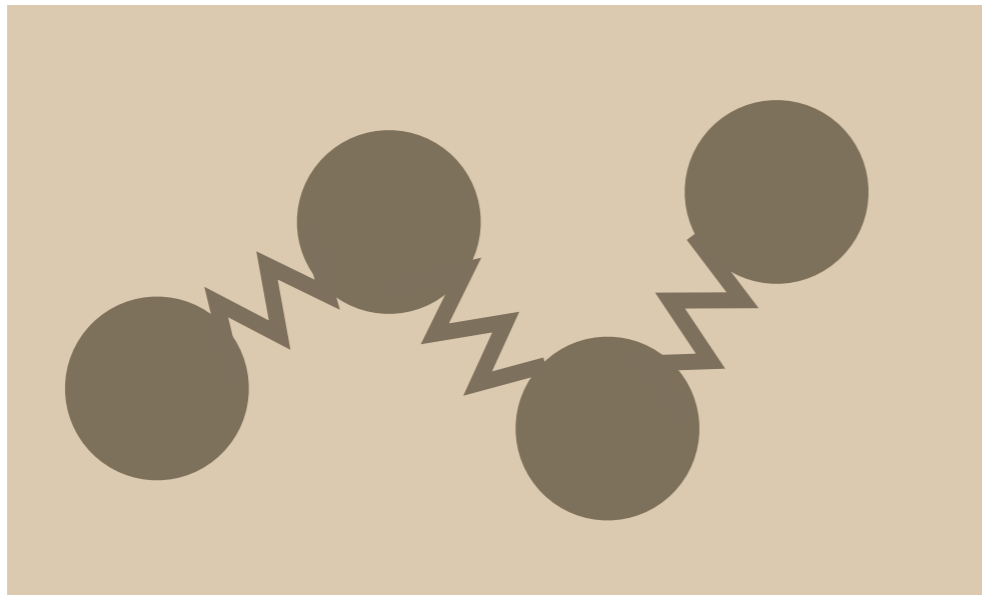
4. Molecular Dynamics

4.3 Multiple Time Steps



Multiple time steps

What to do with “stiff” potentials?



- Fixed bond-length: constraints (Shake)
- Very small time step

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

We can split the force into the stiff part and the more slowly changing rest of the forces:

$$f(t) = f_{Short}(t) + f_{Long}(t)$$

This allows us to split the Liouville operator:

$$iL t = iL_r t + iL_{pShort} t + iL_{pLong}$$

The conventional Trotter expansion:

$$iL t = \left[iL_{pLong} \Delta t / 2 \left[iL_r + iL_{pShort} \right] \Delta t iL_{pLong} \Delta t / 2 \right]^M$$

Now we can make another Trotter expansion: $\delta t = \Delta t / m$

$$\left[iL_r + iL_{pShort} \right] \Delta t = \left[iL_{pShort} \delta t / 2 iL_r \delta t iL_{pShort} \delta t / 2 \right]^m$$

The algorithm to solve the equations of motion

$$f(t) = f_{Short}(t) + f_{Long}(t)$$

$$iL_t = \left[iL_{pLong} \Delta t/2 \left[iL_r + iL_{pShort} \right] \Delta t iL_{pLong} \Delta t/2 \right]^M$$

$$\left[iL_r + iL_{pShort} \right] \Delta t = \left[iL_{pShort} \delta t/2 iL_r \delta t iL_{pShort} \delta t/2 \right]^m$$

We now have 3 transformations:

$$iL_{pLong} \frac{\Delta t}{2} : v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f_{Long}(t) \frac{\Delta t}{2}$$

$$iL_{pShort} \frac{\delta t}{2} : v\left(t + \frac{\delta t}{2}\right) \rightarrow v(t) + f_{Short}(t) \frac{\delta t}{2}$$

$$iL_r \delta t : r(t + \delta t) \rightarrow r(t) + v(t) \delta t$$

The steps are first iL_{pLong} then m times iL_{pShort}/iL_r followed by iL_{pLong} again

$$iL_{pLong} \frac{\Delta t}{2} : v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f_{Long}(t) \frac{\Delta t}{2}$$

Call force (fx_long, f_short)

vx=vx+delt*fx_long/2

Do ddt=1, n

$$iL_{pShort} \frac{\delta t}{2} : v\left(t + \frac{\delta t}{2}\right) \rightarrow v(t) + f_{Short}(t) \frac{\delta t}{2}$$

vx=vx+ddelt*fx_short/2

$$iL_r \delta t : r(t + \delta t) \rightarrow r(t) + v(t) \delta t$$

x=x+ddelt*vx

Call force_short (fx_short)

$$iL_{pShort} \frac{\delta t}{2} : v\left(t + \frac{\delta t}{2}\right) \rightarrow v(t) + f_{Short}(t) \frac{\delta t}{2}$$

vx=vx+ddelt*fx_short/2

enddo

Algorithm 29 (Multiple Time Step)

```
subroutine
+   multi(f_long, f_short)

vx=vx+0.5*delt*f_long
do it=1,n
    vx=vx+0.5*(delt/n)*f_short
    x=x+(delt/n)*vx
    call force_short(f_short)
    vx=vx+0.5*(delt/n)*f_short
enddo
call force_all(f_long, f_short)
vx=vx+0.5*delt*f_long
return
end
```

Multiple time step, f_long is
the long-range part and f_short
the short-range part of the force
velocity Verlet with time step Δt
loop for the small time step
velocity Verlet with timestep $\Delta t/n$

short-range forces

all forces