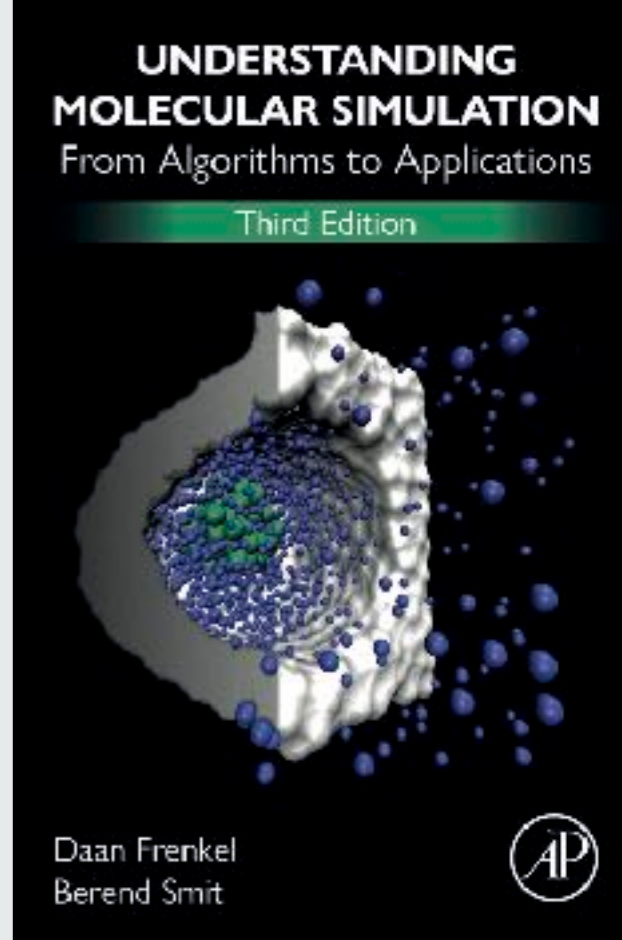
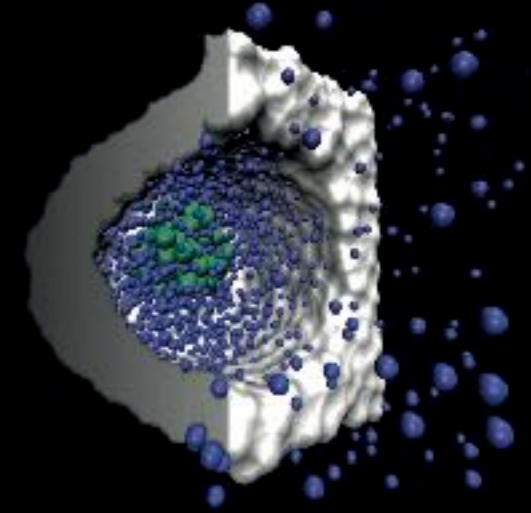


4. Molecular Dynamics



**UNDERSTANDING
MOLECULAR SIMULATION**
From Algorithms to Applications

Third Edition



Daan Frenkel
Berend Smit



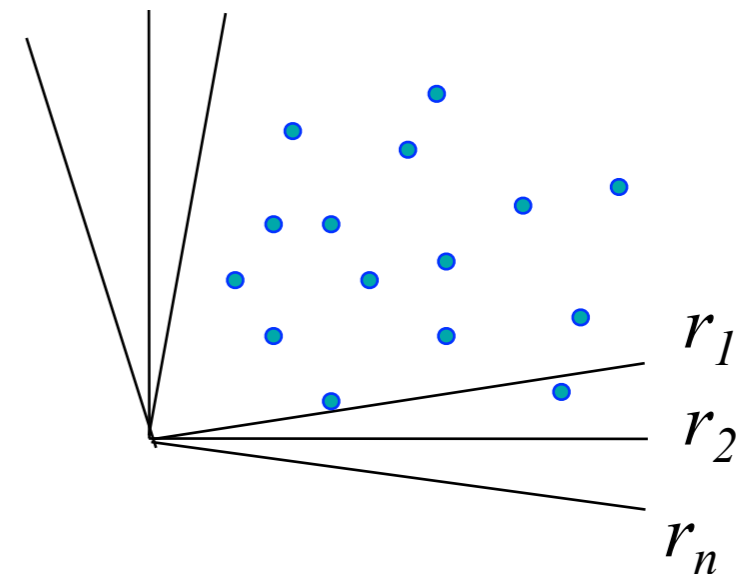
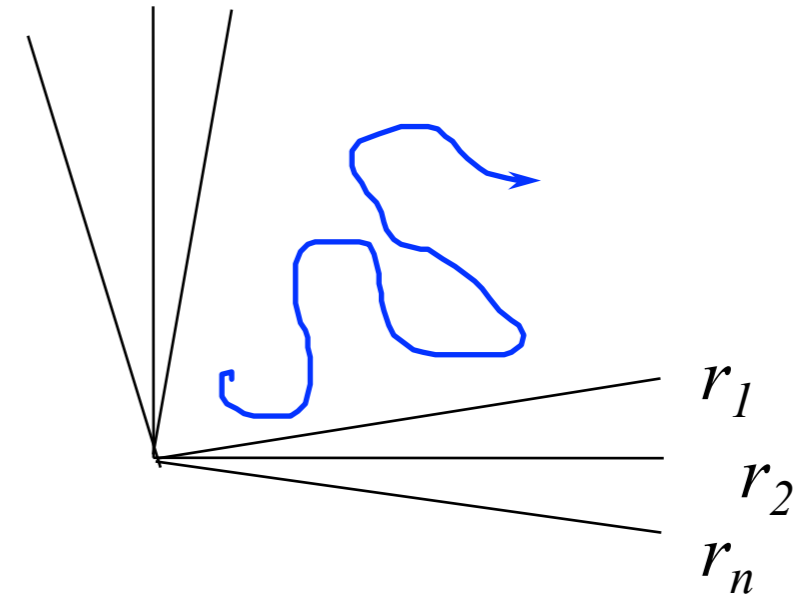
4. Molecular Dynamics

4.1 Basics

Molecular Simulations

➔ **Molecular dynamics:**
solve equations of motion

➔ **Monte Carlo:** importance
sampling



Molecular Dynamics

4. Molecular Dynamics

4.1. Basics

4.2. Liouville formulation

4.3. Multiple time steps

“Fundamentals”

Theory:

$$F = m \frac{d^2 r}{dt^2}$$

- Compute the forces on the particles
- Solve the equations of motion
- Sample after some # of time steps

Molecular Dynamics

Algorithm 3 (Core of Molecular Dynamics program)

program MD	basic MD code
[...]	
setlat	function to initialize positions x
initv (temp)	function to initialize velocities vx
t=0	
while (t < tmax) do	main MD loop
FandE	function to compute forces and total energy
Integrate-V	function to integrate equations of motion
t=t+delt	update time
sample	function to sample averages
enddo	
end program	

Molecular Dynamics

Initialization

Force calculations

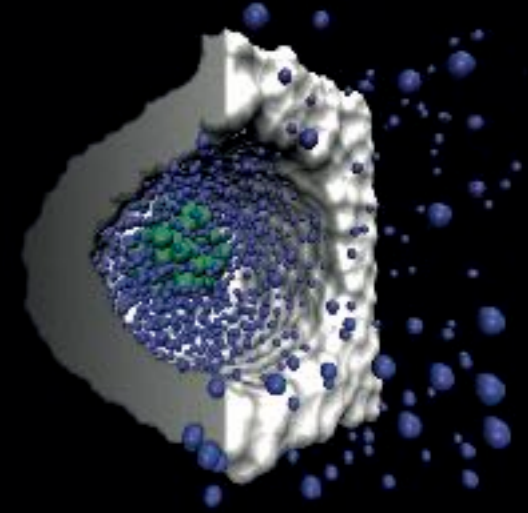
- Periodic boundary conditions
- Order N^2 and order N algorithms,
- Truncation and shift of the potential

Integrating the equations of motion

- integration schemes

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4. Molecular Dynamics

4.1.1 Basics: Initialization

Algorithm 4 (Initialization of a Molecular Dynamics program)

function `initv(temp)`

`sumv=0`

`sumv2=0`

for `1 ≤ i ≤ npart` **do**

`x(i) = lattice_pos(i)`

`vx(i) = $\sqrt{-\ln(\mathcal{R})} \cos(2\pi \mathcal{R})$`

`sumv=sumv+v(i)`

enddo

`sumv=sumv/npart`

for `1 ≤ i ≤ npart` **do**

`vx(i) = vx(i) - sumv`

`sumv2=sumv2+vx(i)**2`

enddo

`fs= $\sqrt{\text{temp}/(\text{sumv2}/nf)}$`

for `1 ≤ i ≤ npart` **do**

`vx(i)=vx(i)*fs`

`xm(i)=x(i)-vx(i)*dt`

enddo

end function

initializes velocities for MD program

Place the particle on a lattice

Generate 1D normal distribution
center of mass momentum ($m = 1$)

center of mass velocity

set desired kinetic energy and set
Center of Mass velocity to zero
kinetic energy

temp = desired initial temperature

set initial kinetic temperature
position previous time step

Molecular Dynamics

Initialization

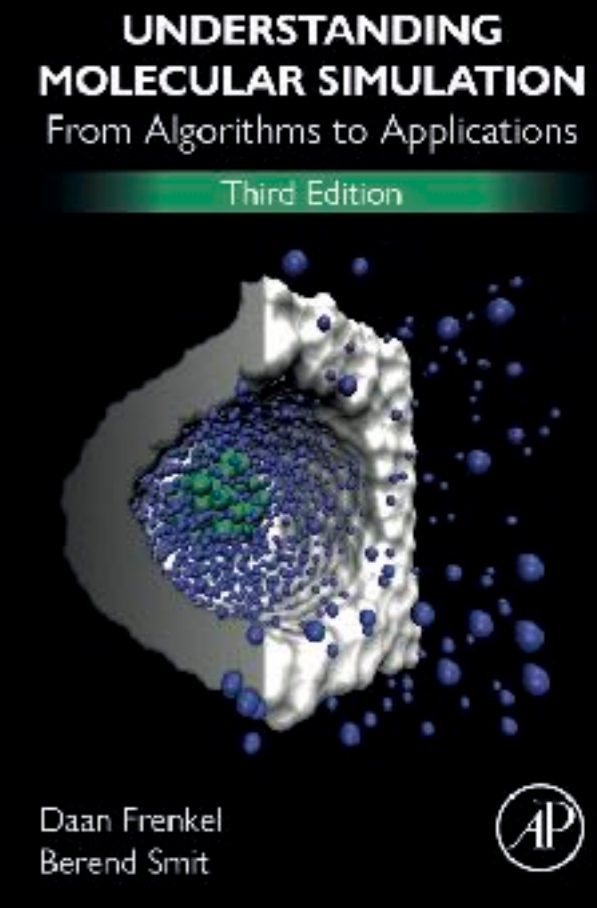
- Total momentum should be zero (no external forces)
- Temperature rescaling to desired temperature
- Particles start on a lattice

Force calculations

- Periodic boundary conditions
- Order N^2 algorithm,
- Order N : neighbor lists, linked cell
- Truncation and shift of the potential

Integrating the equations of motion

- Velocity Verlet
- Kinetic energy



4. Molecular Dynamics

4.1.2 Basics: Force Calculation

Molecular Dynamics

Initialization

- Total momentum should be zero (no external forces)
- Temperature rescaling to desired temperature
- Particles start on a lattice

Force calculations

- Periodic boundary conditions
- Order N^2 algorithm,
- Order N : neighbor lists, linked cell
- Truncation and shift of the potential

Integrating the equations of motion

- Velocity Verlet
- Kinetic energy

Algorithm 5 (Calculation of pair forces and energy forces)

```
function FandE
  rc2=rc**2
  en=0
  for 1 ≤ i ≤ npart do
    fx(i)=0
  enddo
  for 1 ≤ i ≤ npart-1 do
    for i+1 ≤ j ≤ npart do
      xr=x(i)-x(j)
      xr=xr-box*round(xr/box)
      r2=xr**2
      if r2 < rc2 then
        r2i=1/r2
        r2im1=r2i-1.0
        rc2r2im1=rc2*r2i-1.0
        en=en+r2im1*rc2r2im1**2
        ff=6.0*r2i**2*rc2r2im1
           *(rc2r2im1-2)
        fx(i)=fx(i)+ff*xr
        fx(j)=fx(j)-ff*xr
      endif
    enddo
  enddo
end function
```

determine forces and energy
rc=2 is the default cut-off
set energy to zero

set forces to zero

loop over all pairs

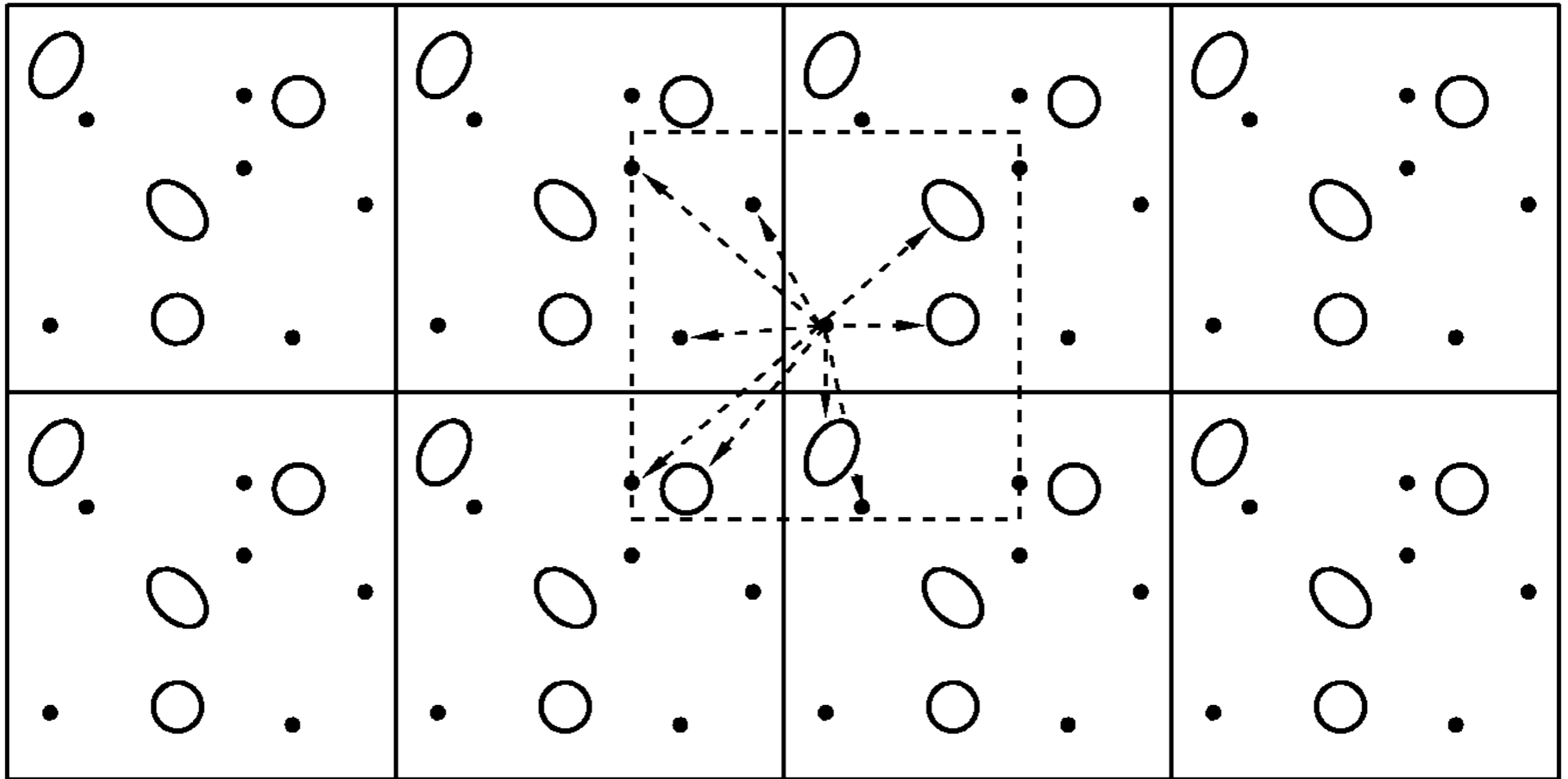
nearest image distance

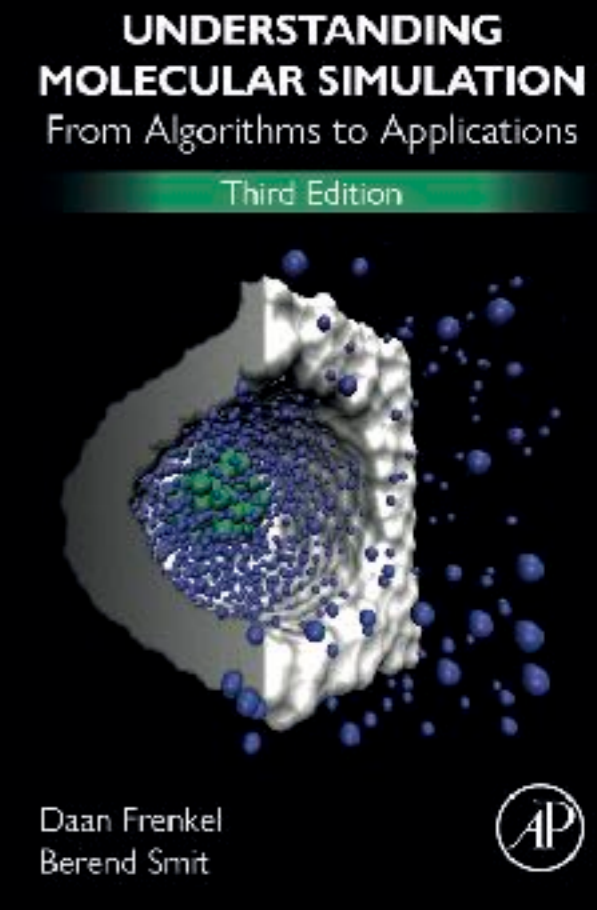
test cutoff

pair energy

pair force

Periodic boundary conditions





4. Molecular Dynamics

4.1.2 Basics: Force Calculation - The Lennard Jones potential

The Lennard-Jones potential **S**

- The Lennard-Jones potential

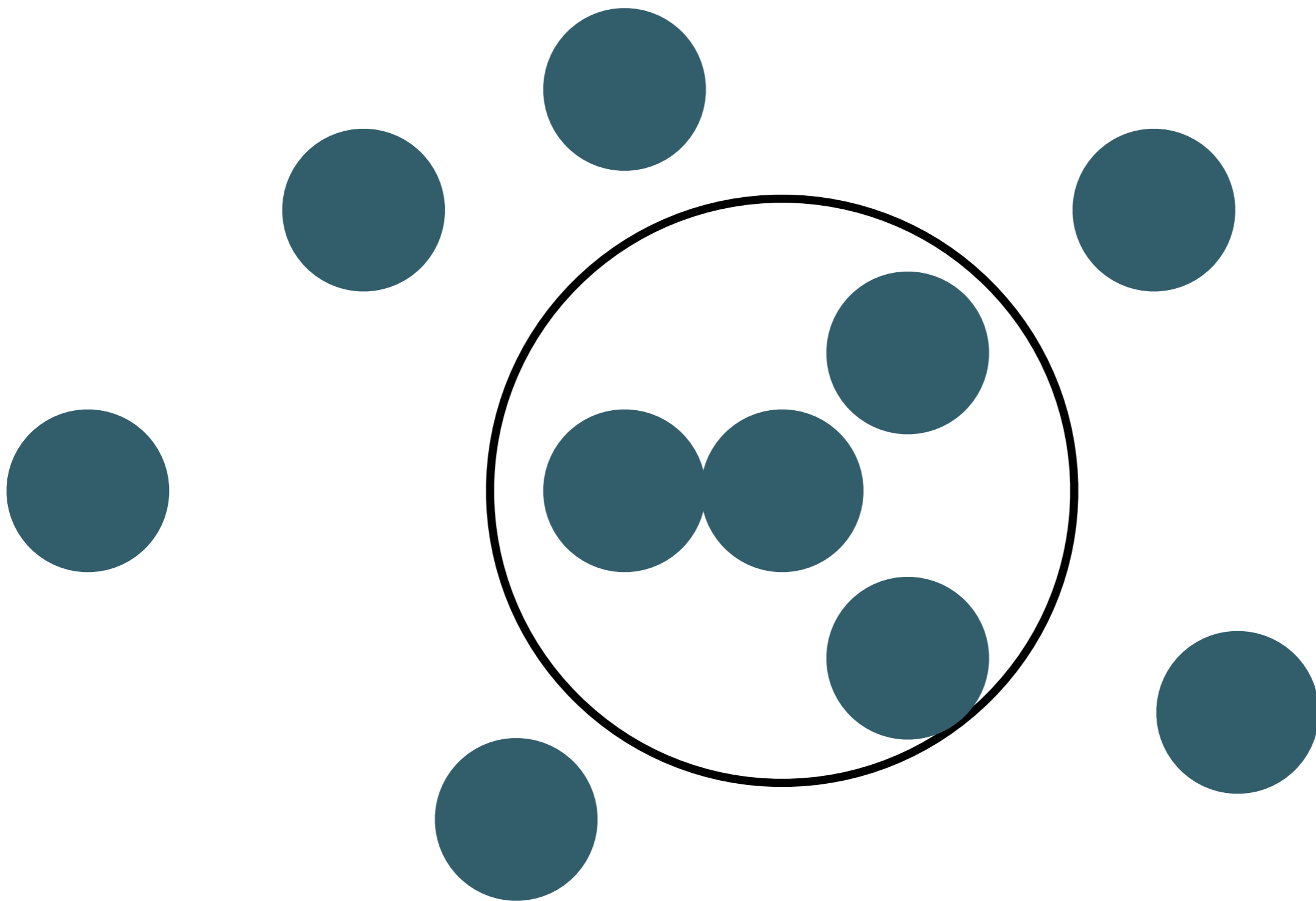
$$U^L(r) = 4\varepsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$$

- The truncated Lennard-Jones potential

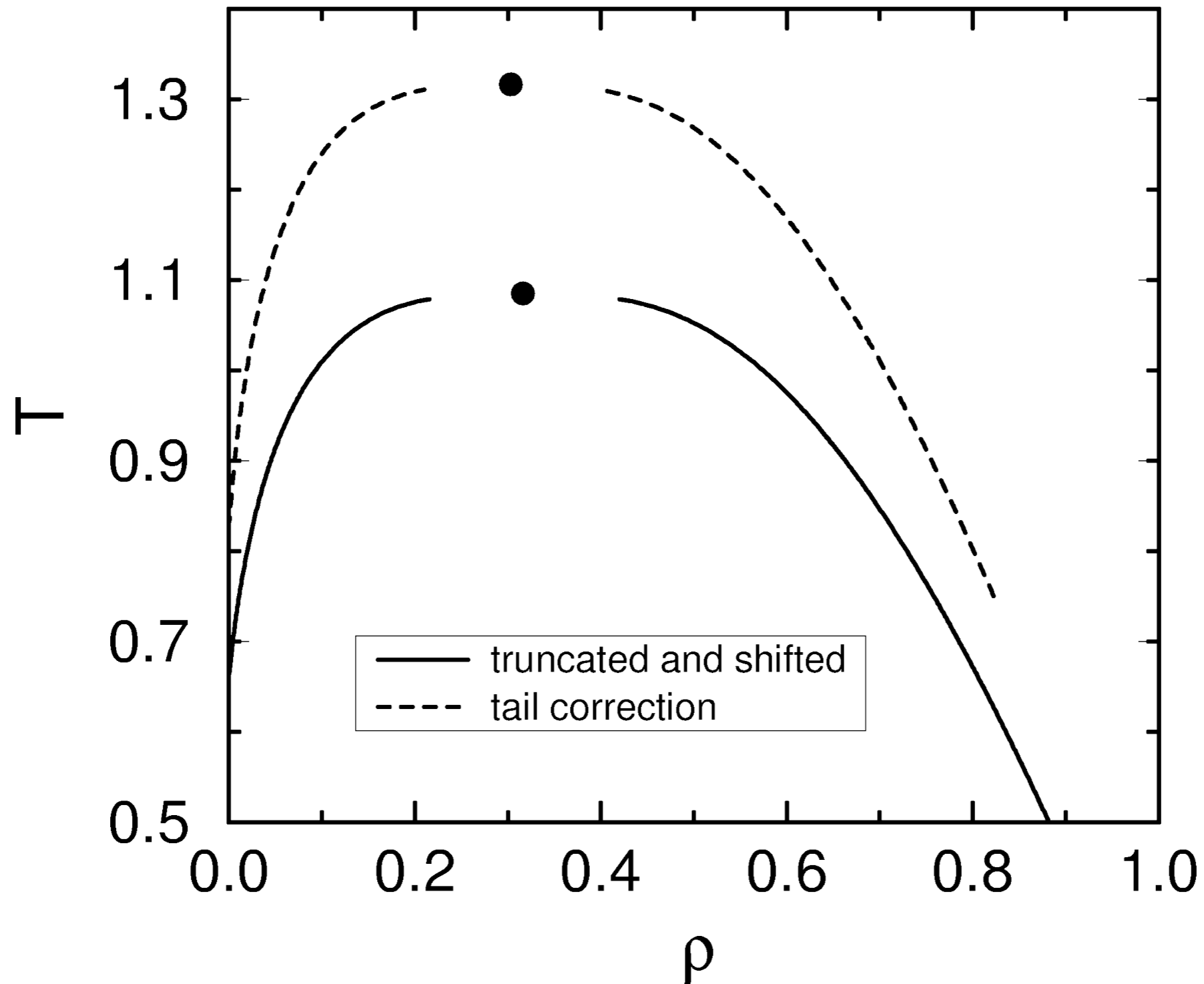
$$U_{TR}^L(r) = \begin{cases} U^L(r) & r \leq r_c \\ 0 & r > r_c \end{cases}$$

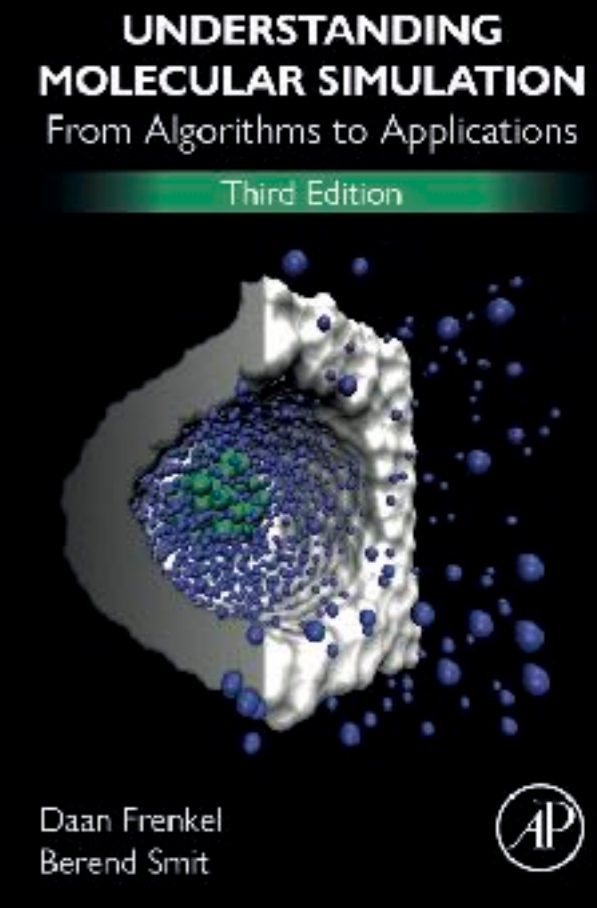
- The truncated and shifted Lennard-Jones potential

$$U_{TR-SH}^L(r) = \begin{cases} U^L(r) - U^L(r_c) & r \leq r_c \\ 0 & r > r_c \end{cases}$$



The Lennard-Jones potentials



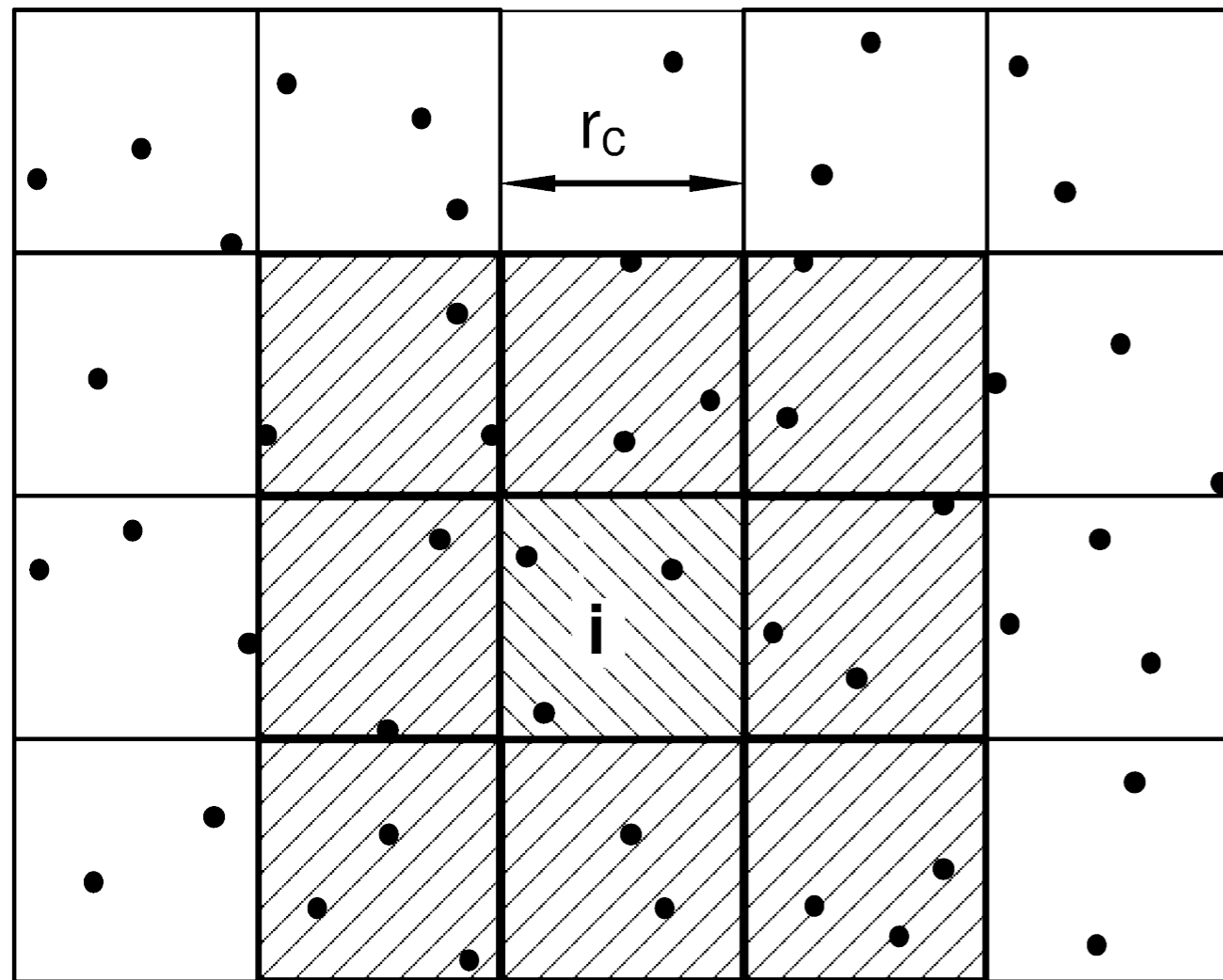


4. Molecular Dynamics

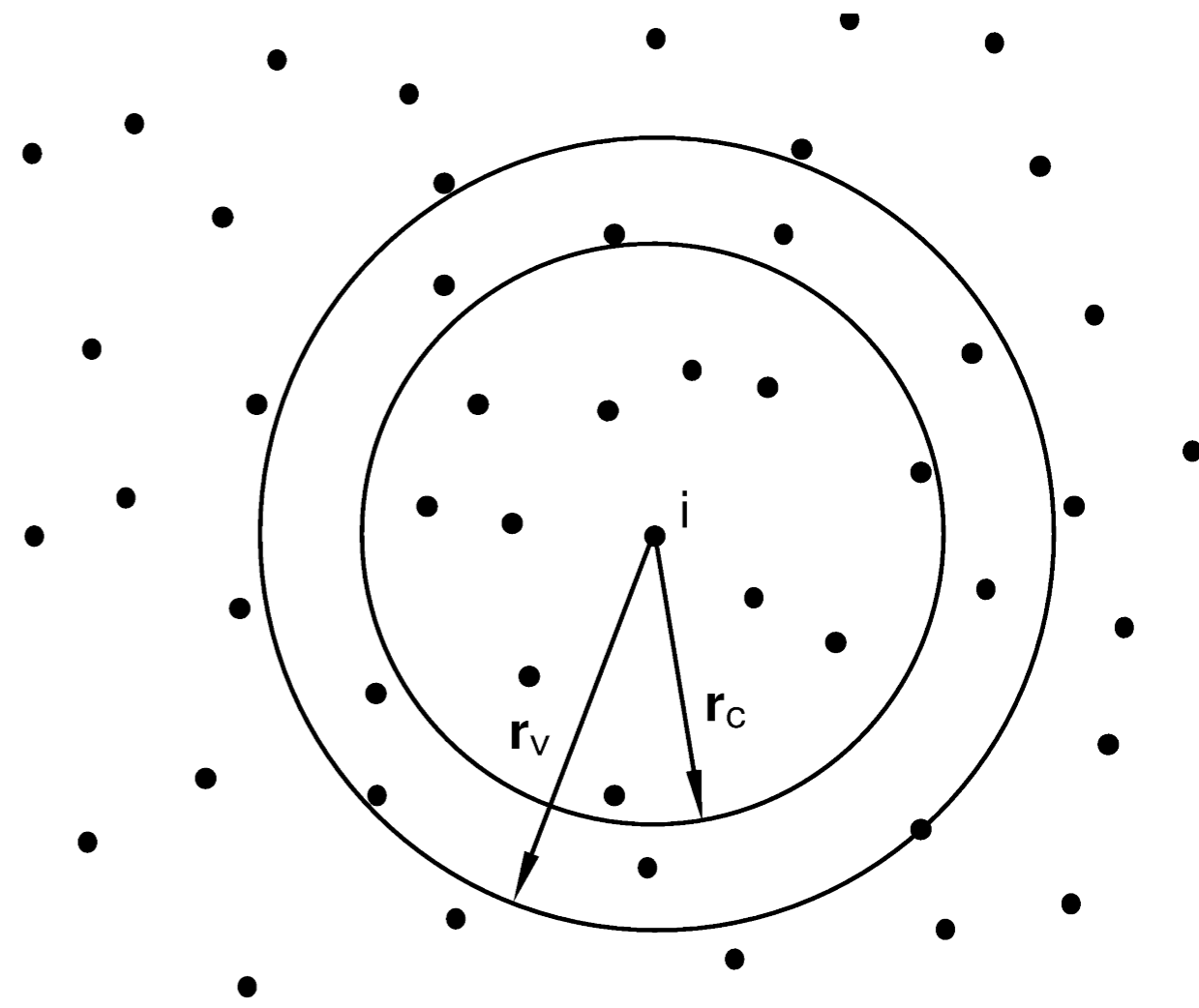
4.1.2 Basics: Force Calculation - saving CPU time

Saving CPU-time

Cell list

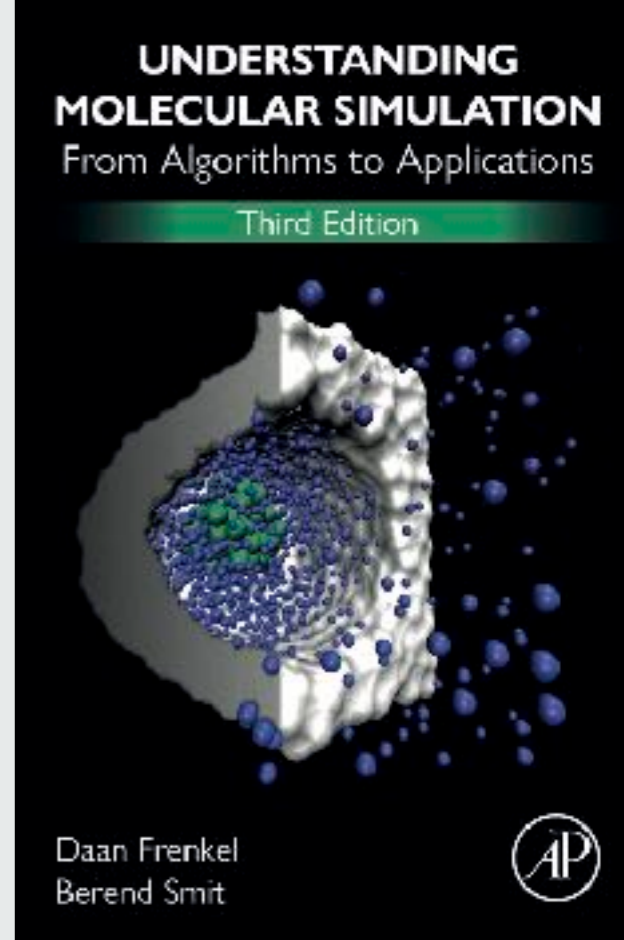


Verlet-list



4. Molecular Dynamics

4.1.3 Basics: Equations of Motion



Algorithm 6 (Integrating the equations of motion)

function Integrate-V

sumv=0

sumv2=0

for $1 \leq i \leq npart$ **do**

$xx = 2 * x(i) - xm(i) + \text{delt} ** 2 * fx(i)$

$vi = (xx - xm(i)) / (2 * \text{delt})$

sumv=sumv+vi

sumv2=sumv2+vi**2

xm(i)=x(i)

x(i)=xx

enddo

temp=sumv2/(nf)

etot=(en+0.5*sumv2)/npart

end function

integrate equations of motion

MD loop

Verlet algorithm (4.2.3)

velocity (4.2.4)

velocity center of mass

total kinetic energy

update “old” positions

update “current” positions

current temperature

and total energy per particle

may be used elsewhere

Equations of motion

We can make a Taylor expansion for the positions:

$$r(t + \Delta t) = r(t) + \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} + O(\Delta t^3)$$

The simplest form (Euler):

$$r(t + \Delta t) = r(t) + v(t) \Delta t + O(\Delta t^2)$$

$$v(t + \Delta t) = v(t) + m \frac{df(t)}{dt} \Delta t$$

We can do better!

We can make a Taylor expansion for the positions:

$$r(t + \Delta t) = r(t) + \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} + \frac{d^3r(t)}{dt^3} \frac{\Delta t^3}{3!} + O(\Delta t^4)$$

$$r(t - \Delta t) = r(t) - \frac{dr(t)}{dt} \Delta t + \frac{d^2r(t)}{dt^2} \frac{\Delta t^2}{2!} - \frac{d^3r(t)}{dt^3} \frac{\Delta t^3}{3!} + O(\Delta t^4)$$

When we add the two:

$$r(t + \Delta t) + r(t - \Delta t) = 2r(t) + \frac{d^2r(t)}{dt^2} \Delta t^2 + O(\Delta t^4)$$

Verlet algorithm

$$r(t + \Delta t) = 2r(t) - r(t - \Delta t) + f(t) \frac{\Delta t^2}{m} + O(\Delta t^4)$$

numerically not
ideal

no need for
velocities

Verlet algorithm:
$$r(t + \Delta t) = 2r(t) - r(t - \Delta t) + f(t) \frac{\Delta t^2}{m} + O(\Delta t^4)$$

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t) \Delta t + f(t) \frac{\Delta t^2}{2m} + O(\Delta t^4)$$

$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

to see the equivalence:

$$r(t + 2\Delta t) = r(t + \Delta t) + v(t + \Delta t) \Delta t + f(t + \Delta t) \frac{\Delta t^2}{2m}$$

$$r(t) = r(t + \Delta t) - v(t) \Delta t - f(t) \frac{\Delta t^2}{2m}$$

adding the two

$$r(t + 2\Delta t) = 2r(t + \Delta t) - r(t) + [v(t + \Delta t) - v(t)] \Delta t + [f(t + \Delta t) - f(t)] \frac{\Delta t^2}{2m}$$

with
$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

$$r(t + 2\Delta t) = 2r(t + \Delta t) - r(t) + f(t + \Delta t) \frac{\Delta t^2}{m}$$

Lyapunov instability

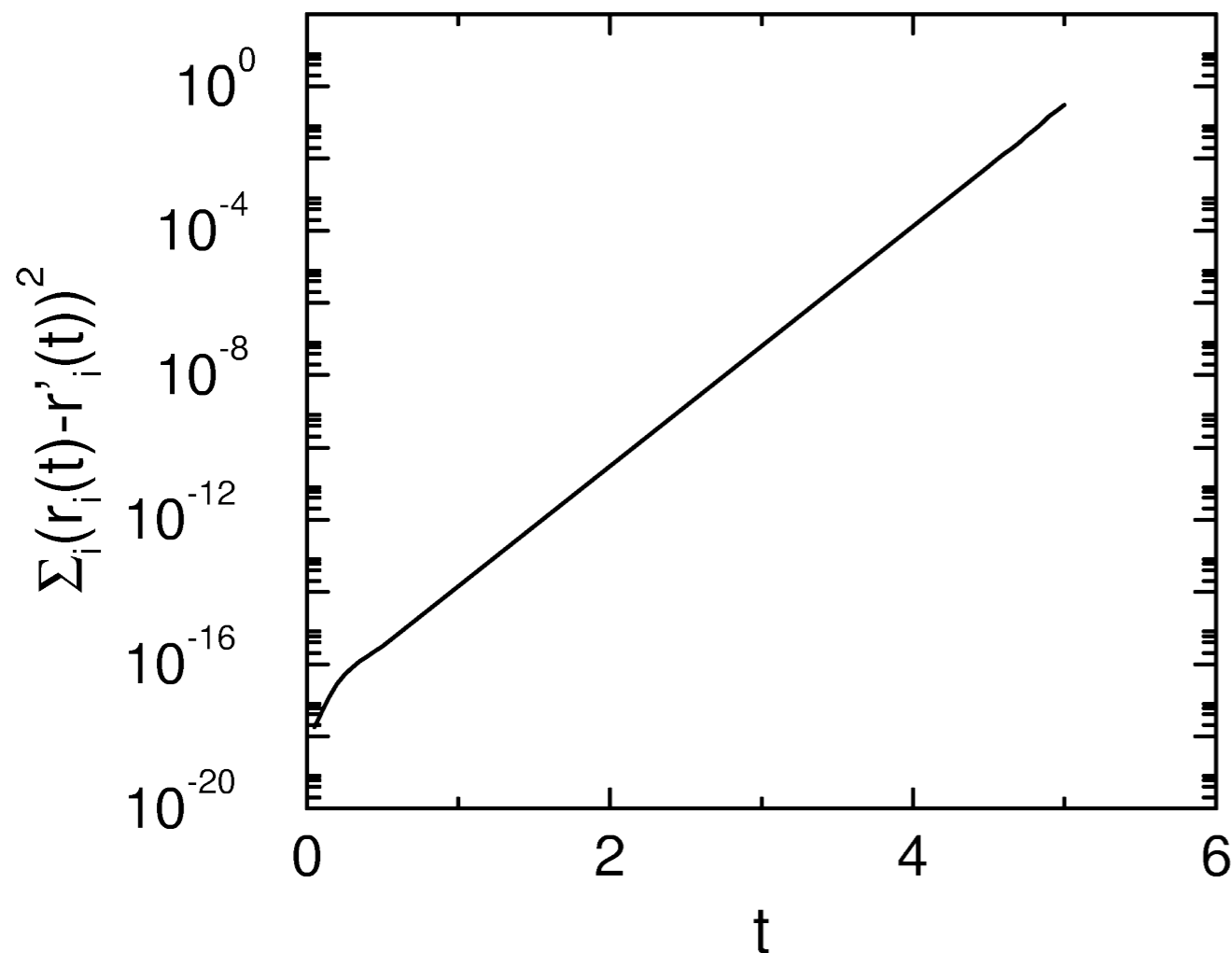
MD: reference trajectory
with initial condition:

$$(r_1(0), \dots, r_N(0), p_1(0), \dots, p_N(0))$$

MD: compare:

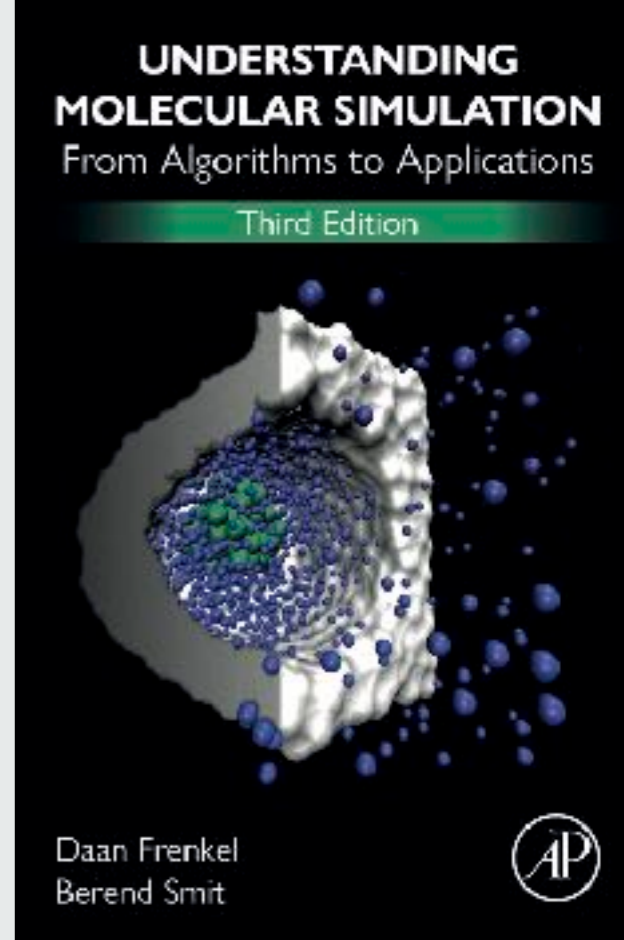
$$(r_1(0), \dots, r_N(0), p_1(0), \dots, p_i(0) + \varepsilon, p_j(0) - \varepsilon, \dots, p_N(0))$$

$$\varepsilon = 10^{-10}$$



4. Molecular Dynamics

4.2 Liouville Formulation



Liouville formulation

the dot above, \dot{f} ,
implies time derivative

Let us consider a function that f which depends on the positions and momenta of the particles:

$$f(p^N, r^N)$$

We can “solve” how f depends on time:

$$\dot{f} = \left(\frac{\partial f}{\partial r} \right) \dot{r} + \left(\frac{\partial f}{\partial p} \right) \dot{p}$$

Define the Liouville operator:

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

the time dependence follows from:

$$\frac{df}{dt} = iL f$$

with solution:

beware: the solution is
equally useless as the
differential equation

$$f = e^{iLt} f(0)$$

In an ideal world it would be less useless:

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

Let us look at half the equation
which has as solution:

$$iL_r \equiv \left(\frac{\partial}{\partial r} \right) \dot{r}$$

$$f = e^{iL_r t} f(0)$$

Taylor expansion:

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$$

$$e^{iL_r t} f(0) = \left[1 + iL_r t + \frac{1}{2} (iL_r t)^2 + \frac{1}{3!} (iL_r t)^3 + \dots \right] f(0)$$

$$e^{iL_r t} f(0) = \left[1 + \dot{r}(0)t \left(\frac{\partial}{\partial r} \right) + \frac{1}{2} (\dot{r}(0)t)^2 \left(\frac{\partial}{\partial r} \right)^2 + \dots \right] f$$

the operator iL_r
gives a shift of
the positions

$$f(0 + \dot{r}(0)t) = f(0) + \dot{r}(0)t \left(\frac{\partial f(0)}{\partial r} \right) + \frac{1}{2} (\dot{r}(0)t)^2 \left(\frac{\partial f(0)}{\partial r} \right)^2 + \dots$$

Hence:

$$e^{iL_r t} f(0) = f(0 + \dot{r}(0)t)$$

The operation iL_r gives a shift of the positions

$$iL \equiv \dot{r} \left(\frac{\partial}{\partial r} \right) + \dot{p} \left(\frac{\partial}{\partial p} \right)$$

Similarly for the operator iL_p

$$iL_p \equiv \left(\frac{\partial}{\partial p} \right) \dot{p}$$

which has as solution:

$$f = e^{iL_p t} f(0)$$

Taylor expansion:

$$e^{iL_p t} f(0) = \left[1 + iL_p t + \frac{1}{2} (iL_p t)^2 + \frac{1}{3!} (iL_p t)^3 + \dots \right] f(0)$$

$$e^{iL_p t} f(0) = \left[1 + \dot{p}(0) t \left(\frac{\partial}{\partial p} \right) + \frac{1}{2} (\dot{p}(0) t)^2 \left(\frac{\partial}{\partial p} \right)^2 + \dots \right] f(0)$$

$$f(0 + \dot{p}(0) t) = f(0) + \dot{p}(0) t \left(\frac{\partial f(0)}{\partial p} \right) + \frac{1}{2} (\dot{p}(0) t)^2 \left(\frac{\partial^2 f(0)}{\partial p^2} \right) + \dots$$

the operator iL_p
gives a shift of
the momenta

Hence:

$$e^{iL_p t} f(0) = f(0 + \dot{p}(0) t)$$

The operation iL_r gives a shift of the positions:

$$e^{iL_r t} f(0,0) = f(0,0 + \dot{r}(0)t)$$

... and the operator iL_p a shift of the momenta:

$$e^{iL_p t} f(0,0) = f(0 + \dot{p}(0)t,0)$$

This would have been useful if the operators would commute

$$e^{iL t} f(0,0) = e^{(iL_r + iL_p)t} f(0,0) \neq e^{iL_r t} e^{iL_p t} f(0,0)$$

Trotter expansion:

we have the non-commuting operators A and B:

then the following expansion holds:

$$e^{A+B} \neq e^A e^B$$

$$e^{A+B} = \lim_{P \rightarrow \infty} \left(e^{\frac{A}{2P}} e^{\frac{B}{P}} e^{\frac{A}{2P}} \right)^P$$

$$e^{iL_r t} f(0,0) = f(0,0 + \dot{r}(0)t)$$

$$e^{iL_p t} f(0,0) = f(0 + \dot{p}(0)t,0)$$

We can apply the Trotter expansion:

$$e^{A+B} = \lim_{P \rightarrow \infty} \left(e^{\frac{A}{2P}} e^{\frac{B}{P}} e^{\frac{A}{2P}} \right)^P$$

$$\Delta t = \frac{t}{P} \quad \frac{iL_r t}{P} = iL_r \Delta t \quad \frac{iL_p t}{2P} = iL_p \frac{\Delta t}{2}$$

These give as operations:

$$e^{iL_r \Delta t} f(p(t), r(t)) = f(p(t), r(t) + \dot{r}(t) \Delta t)$$

gives us a shift of the position:

$$r(t + \Delta t) \rightarrow r(t) + \dot{r}(t) \Delta t$$

$$e^{iL_p \Delta t/2} f(p(t), r(t)) = f\left(p(t) + \dot{p}(t) \frac{\Delta t}{2}, r(t)\right)$$

gives us a shift of the momenta:

$$p(t + \Delta t) \rightarrow p(t) + \dot{p}(t) \frac{\Delta t}{2}$$

$$e^{iL_r \Delta t} \quad r(t + \Delta t) \rightarrow r(t) + \dot{r}(t) \Delta t$$

$$e^{iL_p \frac{\Delta t}{2}} \quad p\left(t + \frac{\Delta t}{2}\right) \rightarrow p(t) + \dot{p}(t) \frac{\Delta t}{2}$$

We can apply the Trotter expansion to integrate M time steps: $t = M \times \Delta t$

$$f(t) = e^{iL t} f(0) = \left(e^{iL_p \frac{\Delta t}{2}} e^{iL_r \Delta t} e^{iL_p \frac{\Delta t}{2}} \right)^M f(0)$$

These give as operations:

$$e^{iL_p \frac{\Delta t}{2}} \quad p\left(\frac{\Delta t}{2}\right) \rightarrow p(0) + \dot{p}(0) \frac{\Delta t}{2}$$

$$e^{iL_r \Delta t} \quad r(\Delta t) \rightarrow r(0) + \dot{r}\left(\frac{\Delta t}{2}\right) \Delta t$$

$$e^{iL_p \frac{\Delta t}{2}} \quad p(\Delta t) \rightarrow p\left(\frac{\Delta t}{2}\right) + \dot{p}(\Delta t) \frac{\Delta t}{2}$$

which gives after one step

$$p(0) \rightarrow p(0) + \left[f(0) + f(\Delta t) \right] \frac{\Delta t}{2}$$

$$r(0) \rightarrow r(0) + \dot{r}\left(\frac{\Delta t}{2}\right) \Delta t = r(0) + v(0) \Delta t + f(0) \frac{\Delta t^2}{2m}$$

which gives after one step

$$r(0) \rightarrow r(0) + \dot{r} \left(\frac{\Delta t}{2} \right) \Delta t = r(0) + v(0) \Delta t + f(0) \frac{\Delta t^2}{2m}$$

$$p(0) \rightarrow p(0) + \left[f(0) + f(\Delta t) \right] \frac{\Delta t}{2}$$

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t) \Delta t + f(t) \frac{\Delta t^2}{2m}$$

$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} \left[f(t + \Delta t) + f(t) \right]$$

Velocity Verlet
algorithm:

$$e^{iL_p \frac{\Delta t}{2}} e^{iL_r \Delta t} e^{iL_p \frac{\Delta t}{2}}$$

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

Call force (fx)

Do while (t < tmax)

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

vx = vx + delt * fx / 2

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

x = x + delt * vx

Call force (fx)

$$iL_p \frac{\Delta t}{2}: v(t + \Delta t) \rightarrow v\left(t + \frac{\Delta t}{2}\right) + f(t + \Delta t) \frac{\Delta t}{2}$$

vx = vx + delt * fx / 2

enddo

Liouville formulation

Velocity Verlet algorithm

$$r(t + \Delta t) = r(t) + v(t)\Delta t + f(t)\frac{\Delta t^2}{2m}$$
$$v(t + \Delta t) = v(t) + \frac{\Delta t}{2m} [f(t + \Delta t) + f(t)]$$

Transformations:

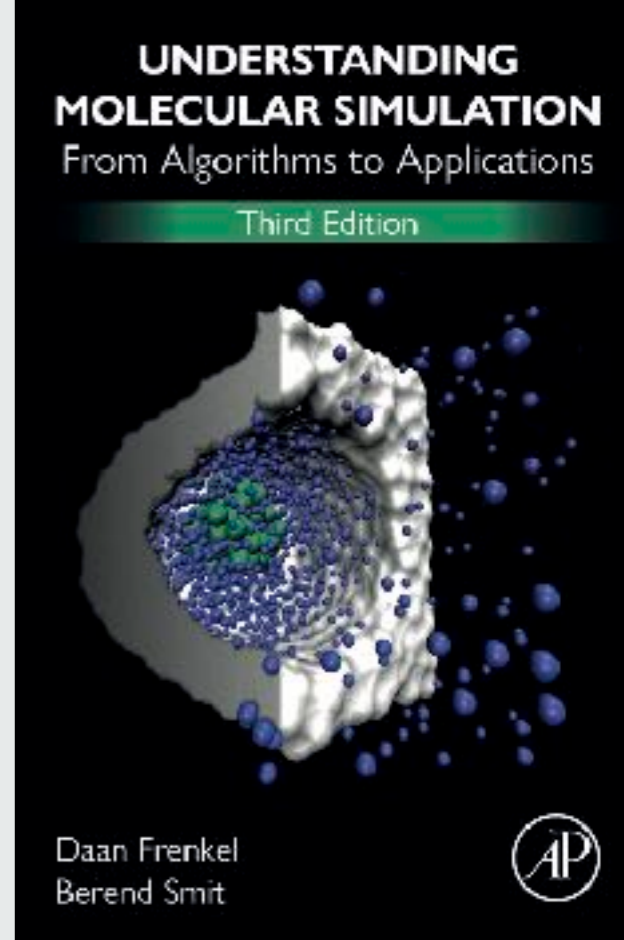
$$iL_p \Delta t/2: \quad r(t) \rightarrow r(t) \qquad iL_r \Delta t: \quad r(t + \Delta t) \rightarrow r(t) + v(t)\Delta t$$
$$v(t) \rightarrow v(t) + f(t)\Delta t/2m \qquad v(t) \rightarrow v(t)$$

$$J_p = \text{Det} \begin{vmatrix} 1 & 0 \\ \left(\frac{\partial f}{\partial r}\right)\frac{\Delta t}{2m} & 1 \end{vmatrix} = 1$$
$$J_r = \text{Det} \begin{vmatrix} 1 & \Delta t \\ 0 & 1 \end{vmatrix} = 1$$

Three subsequent coordinate transformations in either r or p of which the Jacobian is one: Area preserving

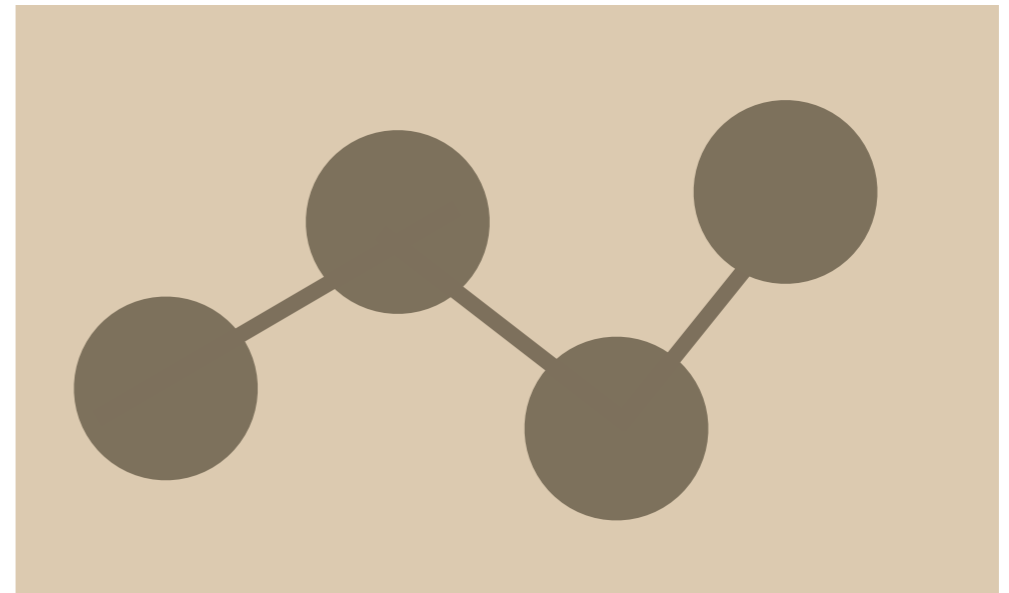
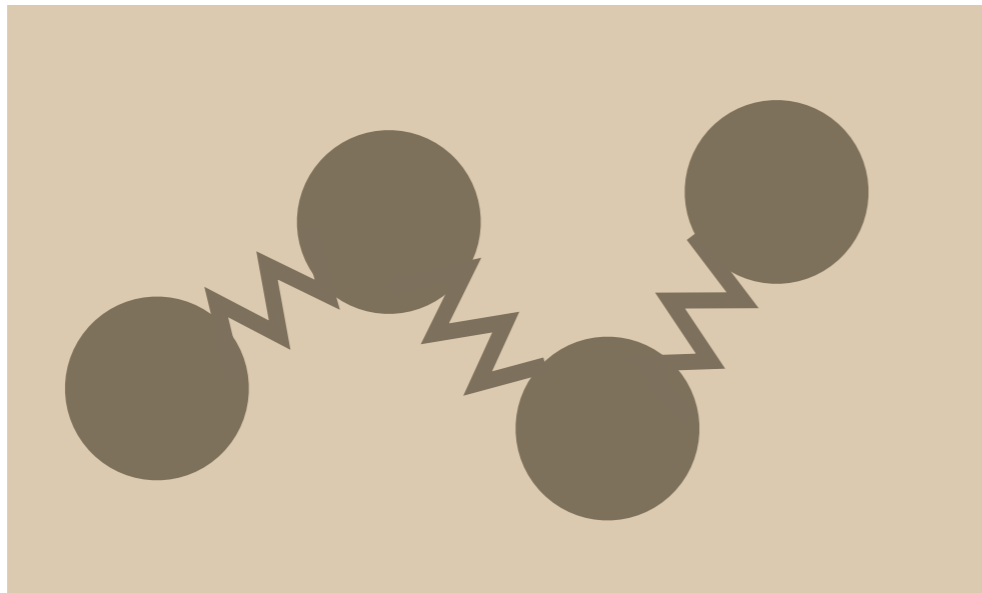
4. Molecular Dynamics

4.3 Multiple Time Steps



Multiple time steps

What to do with “stiff” potentials?



- Fixed bond-length: constraints (Shake)
- Very small time step

$$iL_r \Delta t: r(t + \Delta t) \rightarrow r(t) + v(t) \Delta t$$

$$iL_p \frac{\Delta t}{2}: v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f(t) \frac{\Delta t}{2}$$

We can split the force into the stiff part and the more slowly changing rest of the forces:

$$f(t) = f_{Short}(t) + f_{Long}(t)$$

This allows us to split the Liouville operator:

$$iL t = iL_r t + iL_{pShort} t + iL_{pLong}$$

The conventional Trotter expansion:

$$iL t = \left[iL_{pLong} \Delta t / 2 \left[iL_r + iL_{pShort} \right] \Delta t iL_{pLong} \Delta t / 2 \right]^M$$

Now we can make another Trotter expansion: $\delta t = \Delta t / m$

$$\left[iL_r + iL_{pShort} \right] \Delta t = \left[iL_{pShort} \delta t / 2 iL_r \delta t iL_{pShort} \delta t / 2 \right]^m$$

The algorithm to solve the equations of motion

$$f(t) = f_{Short}(t) + f_{Long}(t)$$

$$iL_t = \left[iL_{pLong} \Delta t/2 \left[iL_r + iL_{pShort} \right] \Delta t iL_{pLong} \Delta t/2 \right]^M$$

$$\left[iL_r + iL_{pShort} \right] \Delta t = \left[iL_{pShort} \delta t/2 iL_r \delta t iL_{pShort} \delta t/2 \right]^m$$

We now have 3 transformations:

$$iL_{pLong} \frac{\Delta t}{2} : v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f_{Long}(t) \frac{\Delta t}{2}$$

$$iL_{pShort} \frac{\delta t}{2} : v\left(t + \frac{\delta t}{2}\right) \rightarrow v(t) + f_{Short}(t) \frac{\delta t}{2}$$

$$iL_r \delta t : r(t + \delta t) \rightarrow r(t) + v(t) \delta t$$

The steps are first iL_{pLong} then m times iL_{pShort}/iL_r followed by iL_{pLong} again

$$iL_{pLong} \frac{\Delta t}{2} : v\left(t + \frac{\Delta t}{2}\right) \rightarrow v(t) + f_{Long}(t) \frac{\Delta t}{2}$$

Call force (fx_long, f_short)

vx=vx+delt*t*fx_long/2

Algorithm 28 (Multiple-time-step MD)

function multi(fl,fs)

$v_x = v_x + 0.5 * \text{delt} * f_l$

for $1 \leq i \leq n$ **do**

$v_x = v_x + 0.5 * (\text{delt}/n) * f_s$

$x = x + (\text{delt}/n) * v_x$

$f_s = \mathbf{force_short}$

$v_x = v_x + 0.5 * (\text{delt}/n) * f_s$

enddo

$f_l = \mathbf{force_long}$

$v_x = v_x + 0.5 * \text{delt} * f_l$

end function

input:

f_l : long-range part of the force

f_s : short-range part of the force

velocity Verlet with time step $\Delta t / 2$

loop for the short time steps

velocity Verlet with short timestep $\Delta t / n$

short-range forces

all long-ranged forces

velocity Verlet with time step $\Delta t / 2$